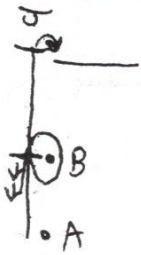


Walk Whoa

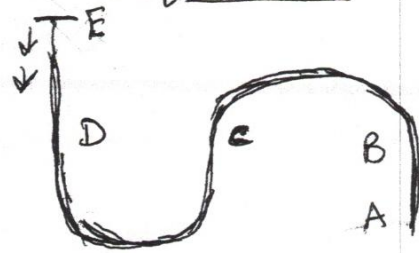
Sunday

Showmanship



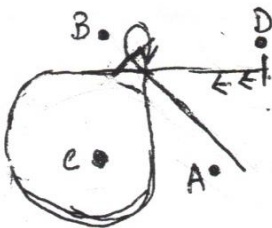
Be ready at A.
Walk from A to B.
Stop at B and back 2 steps.
Walk a circle to the right around B.
Walk to the judge.
Stop and set up for inspection.
When dismissed, pivot 90° .
Exit at a walk.

Equitation



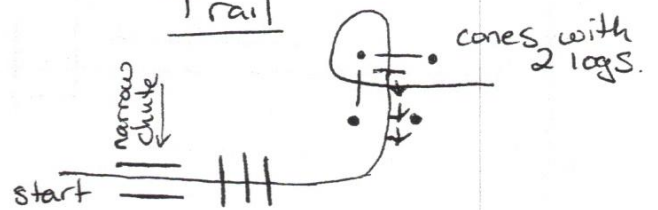
Walk from A to B to C to D
to E as drawn.
Stop at E.
Back 1 horse length.

Horsemanship



Be ready at A.
Walk a diagonal to B. Stop and
Pivot 225° to the right.
Walk a Big circle around C and
Continue to D.
At D, stop and Back 4 steps.

Trail



Start at the chute and walk
through. Continue over the logs.
Walk into the cone square.
Stop and back out of the cones.
Walk forward and over the log,
circle to the left walking over
the other log and exit.

SCSHA Futurity 2026

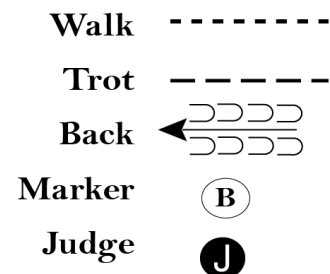
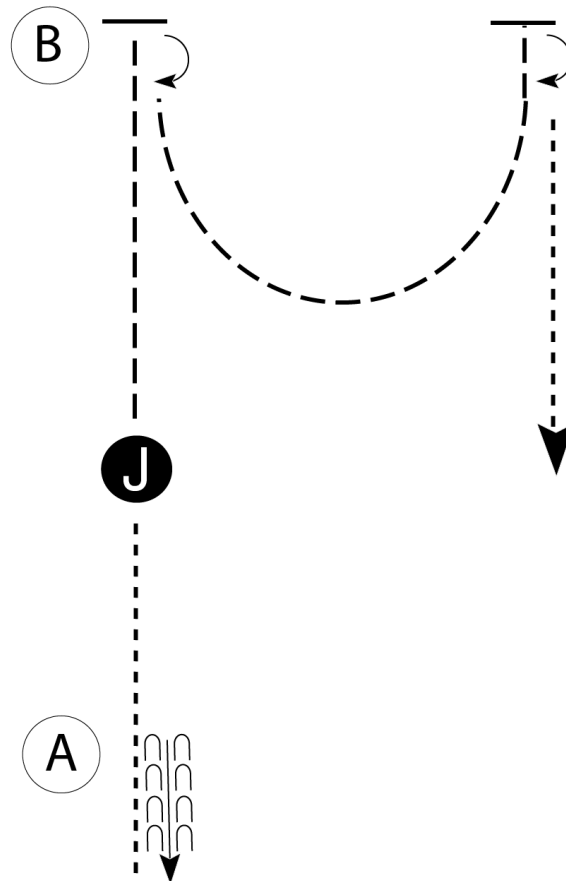
Showmanship (All Ages)

Show Date: 08-02-2026

Be ready at A.

1. When acknowledged, back approximately one horse length.
2. Walk to judge. Stop and set up for inspection.
3. Judge will end inspection on horse's left side. When dismissed, trot to B.
4. Stop and perform a 180 degree turn.
5. Trot in a half circle until even with B.
6. Stop and perform a 180 degree turn.
7. Walk straight away to exit.

Follow the instructions of your ring steward.



[S/2-89]

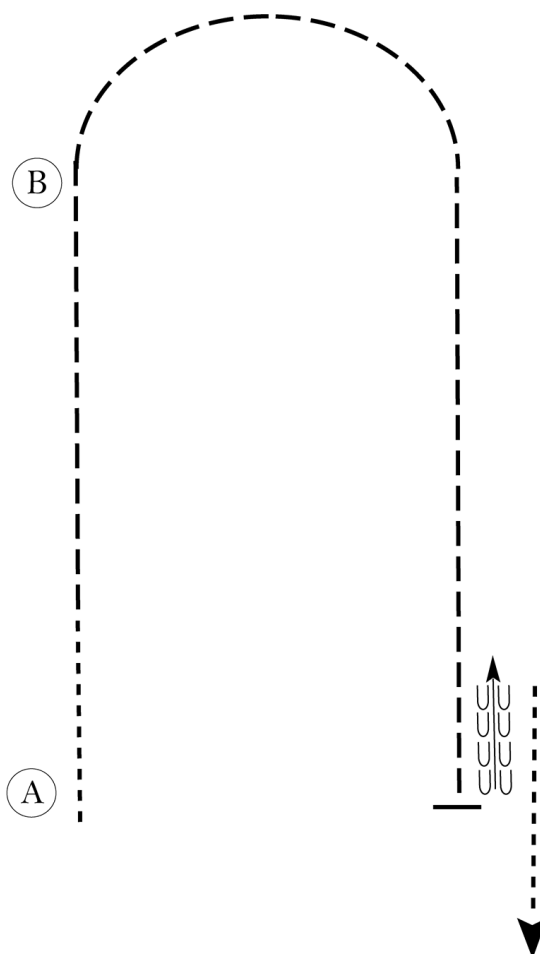
Pattern Provided by:

Kostroske

SCSHA Futurity 2026

Walk Trot Hunt Seat Equitation (12 & Under, 13-18)

Show Date: 08-02-2026



Be ready at A.

1. Walk approximately 2 horse lengths.
2. Posting trot on the left diagonal to B.
3. Sitting trot in a half circle until even with B.
4. Posting trot on the right diagonal until even with A.
5. Halt and back approximately one horse length.
6. Exit pattern at a walk.

Follow the instructions of your ring steward.

Walk	-----
Trot	-----
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	
Back	←←←
Marker	(B)
Sidepass	←←
Hand Gallop	-----

[HSE/WT-56]

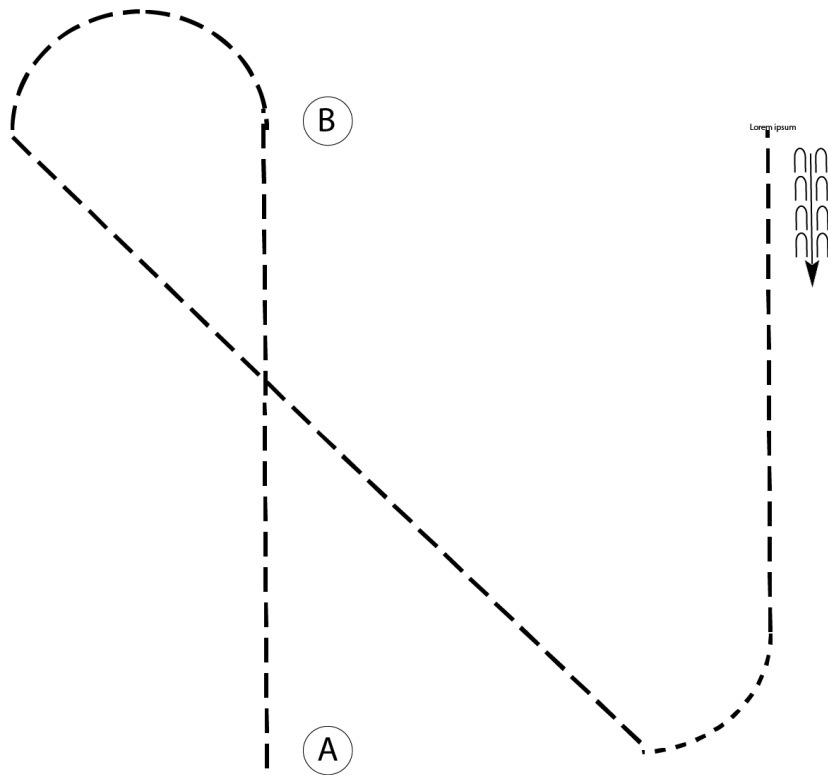
Pattern Provided by:

Kostroske

SCSHA Futurity 2026

Walk Trot Hunt Seat Equitation (19 & Over)

Show Date: 08-02-2026



Be ready at A.

1. Posting trot right diagonal to B and in half circle.
2. Change diagonals and trot on the diagonal.
3. Walk with FORWARD motion in a quarter circle (crawling will be a minus maneuver).
4. Posting trot on the left diagonal until even with B.
5. Stop and back 4 steps. Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/WT-114]

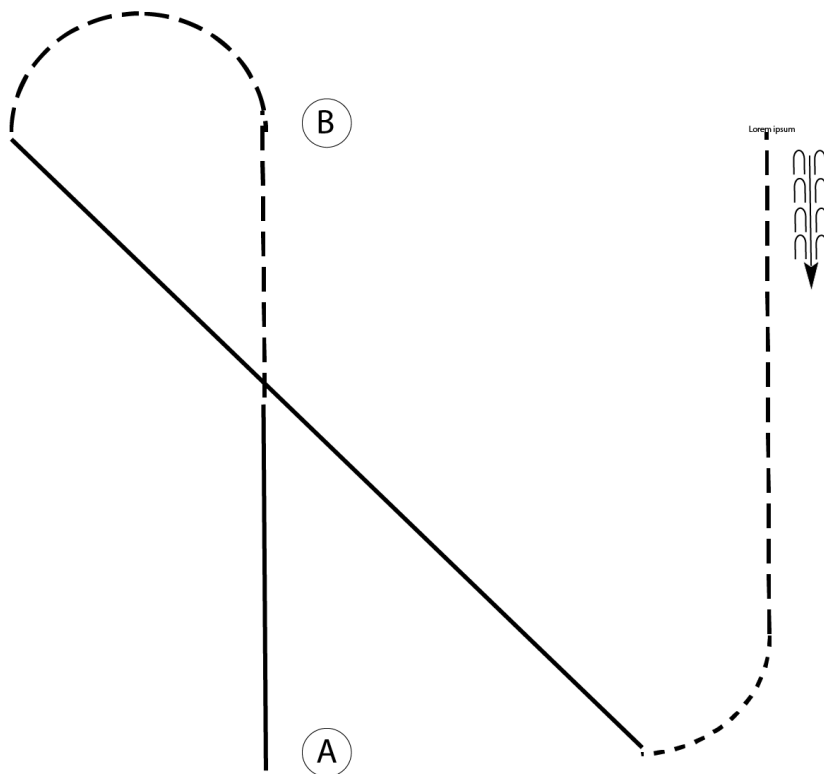
Pattern Provided by:

Kostroske

SCSHA Futurity 2026

Hunt Seat Equitation (All Ages)

Show Date: 08-02-2026



Be ready at A.

1. Canter right lead to center of pattern.
2. Posting trot right diagonal in half circle.
3. Canter on the left lead until even with A.
4. Walk with FORWARD motion in a quarter circle (crawling will be a minus maneuver).
5. Posting trot on the left diagonal until even with B.
6. Stop and back 4 steps. Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/2-114]

Pattern Provided by:

Kostroske

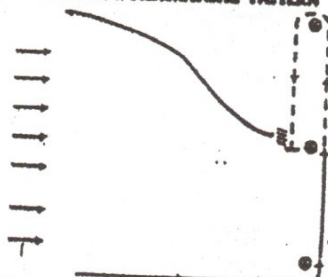
EWD Showmanship Pattern #1
(AQHA Pattern #1)

EQUESTRIANS WITH DISABILITIES SHOWMANSHIP PATTERN 1

Judge	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200	201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300	301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350	351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375	376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400	401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425	426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450	451	452	453	454	455	456	457	458	459	460	461	462	463	464	4
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EWD Horsemanship Pattern
(AQHA Pattern)

**EQUESTRIANS WITH DISABILITIES
WALK/JOG WESTERN HORSEMANSHIP PATTERN**



Walk from line up and around 1st marker to 2nd marker. Take up the jog and continue around 3rd marker back to 2nd marker. Scoop. Back four steps. Walk back and line up.

EWD Trail Pattern #1
(AQHA Pattern #1)

EQUESTRIANS WITH DISABILITIES WALK/JOG TRAIL PATTERN I

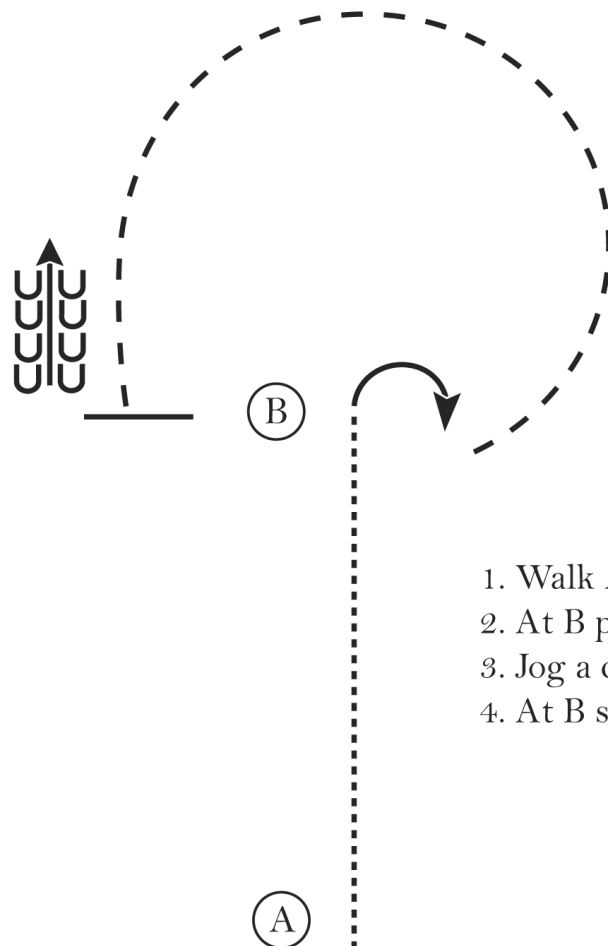


1. Enter arena and walk through open gate.
2. Walk over three poles on the ground.
3. Walk to marker 1 (this can be a cone or labeled marker), pick up a jog and jog to marker 2. Stop and back two steps.
4. Walk to a barrel, circle it to the right and continue walking.
5. Walk through chute and exit arena. The chute can be made up of poles, cones, sawhorses, road barricades or similar objects placed in two parallel lines through which the exhibitor walks.

SCSHA Futurity 2026

Walk Trot Horsemanship (12 & Under, 13-18)

Show Date: 08-02-2026



1. Walk A to B
2. At B perform a 90 degree turn to the right
3. Jog a circle around B
4. At B stop and back 4 steps

Walk	
Jog	-----
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	←- - - ->

[WH/WT-7]

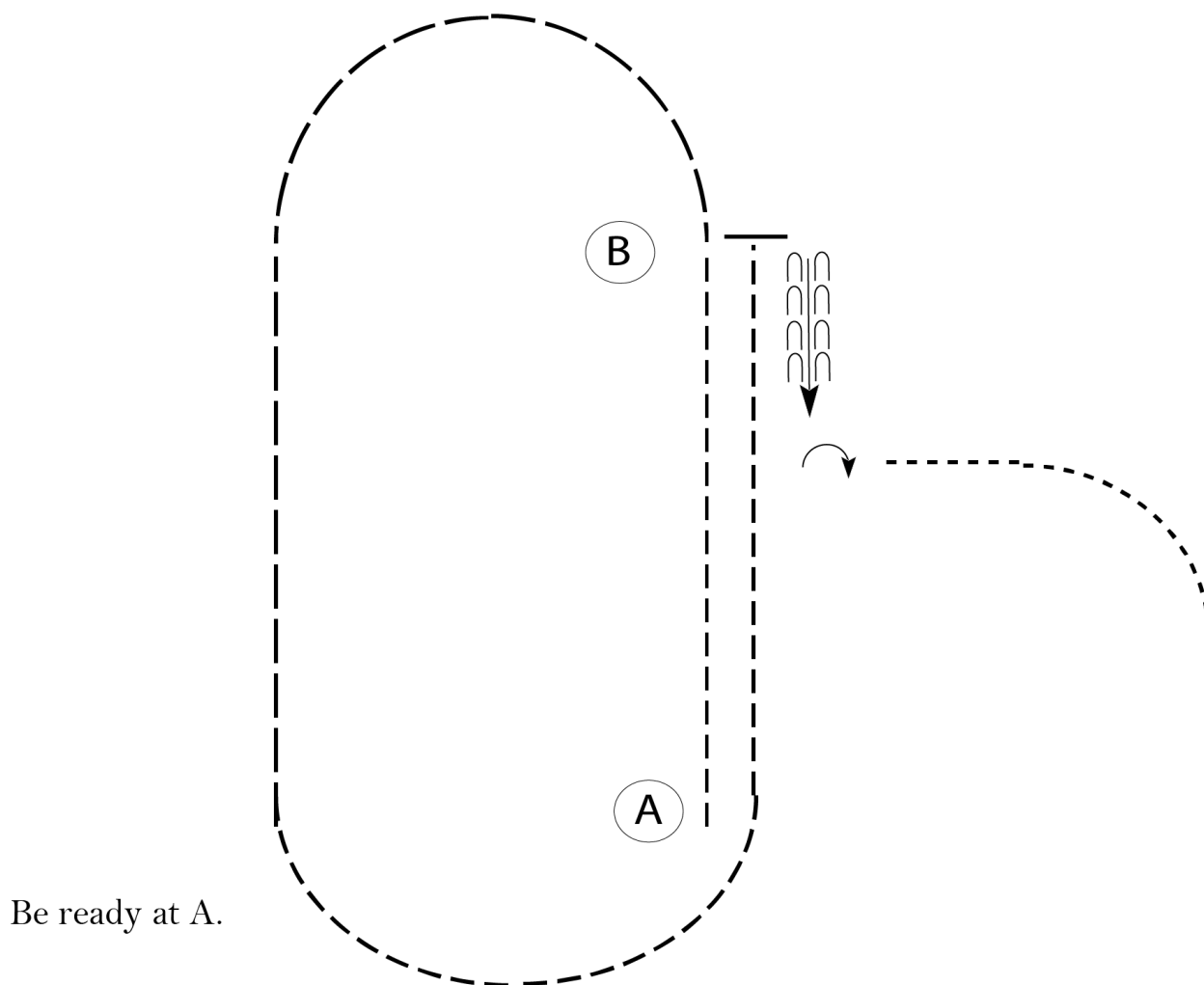
Pattern Provided by:

Kostroske

SCSHA Futurity 2026

Walk Trot Horsemanship (19 & Over)

Show Date: 08-02-2026



1. Jog from A to B.
2. Extend the jog in a half circle.
3. Continue the extended jog on a straight line until even with A.
4. Jog a half circle then a straight line to B.
5. Stop, back one horse length and perform a 90 degree turn to the right.
6. Pattern is complete. Exit at the walk.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

[WH/WT-109]

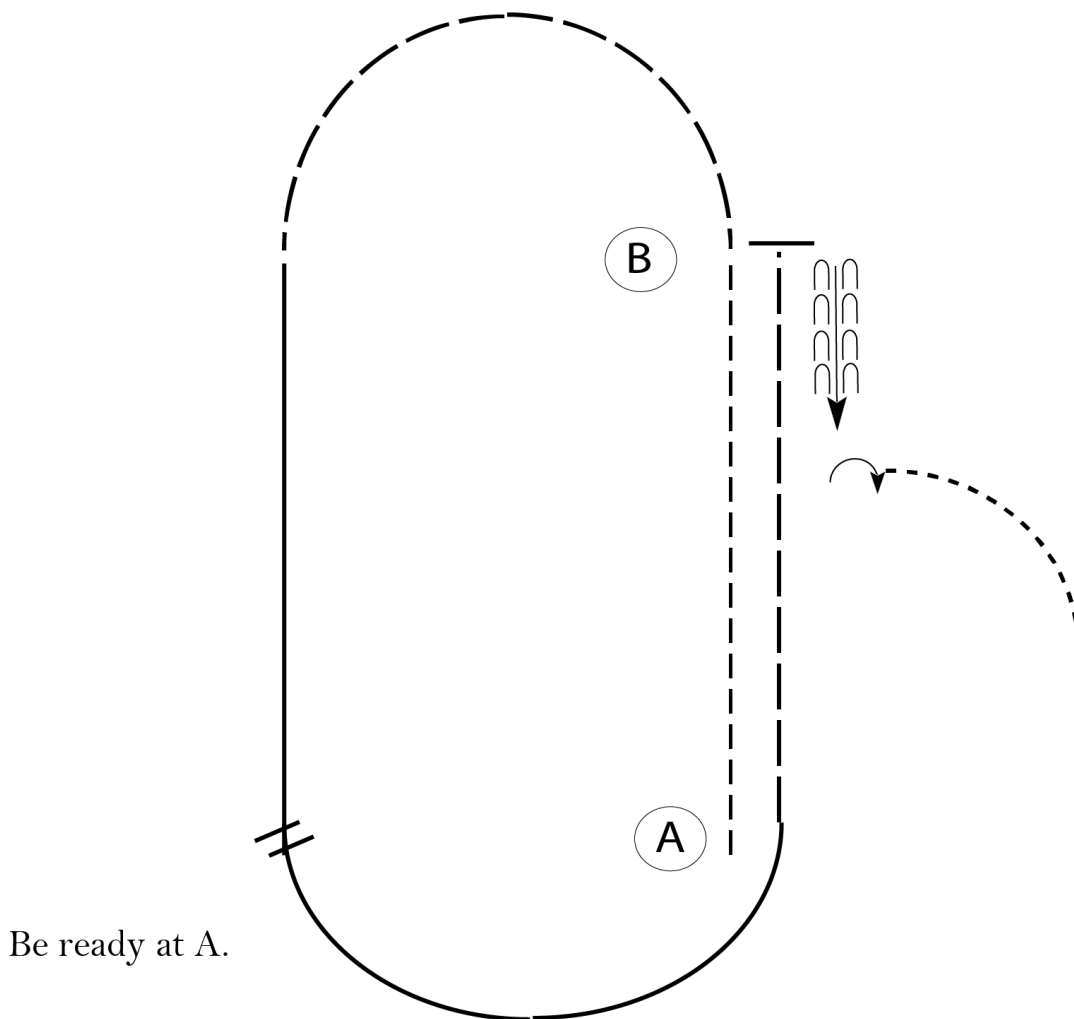
Pattern Provided by:

Kostroske

SCSHA Futurity 2026

Horsemanship (All Ages)

Show Date: 08-02-2026



Be ready at A.

1. Jog from A to B.
2. Extend the jog in a half circle.
3. Lope on the right lead until even with A.
4. Perform a simple lead change.
5. Lope on the left lead until even with A.
6. Extend the jog to B.
7. Stop, back one horse length and perform a 90 degree turn to the right.
8. Pattern is complete. Exit at the walk

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	

[WH/2-109]

Pattern Provided by:

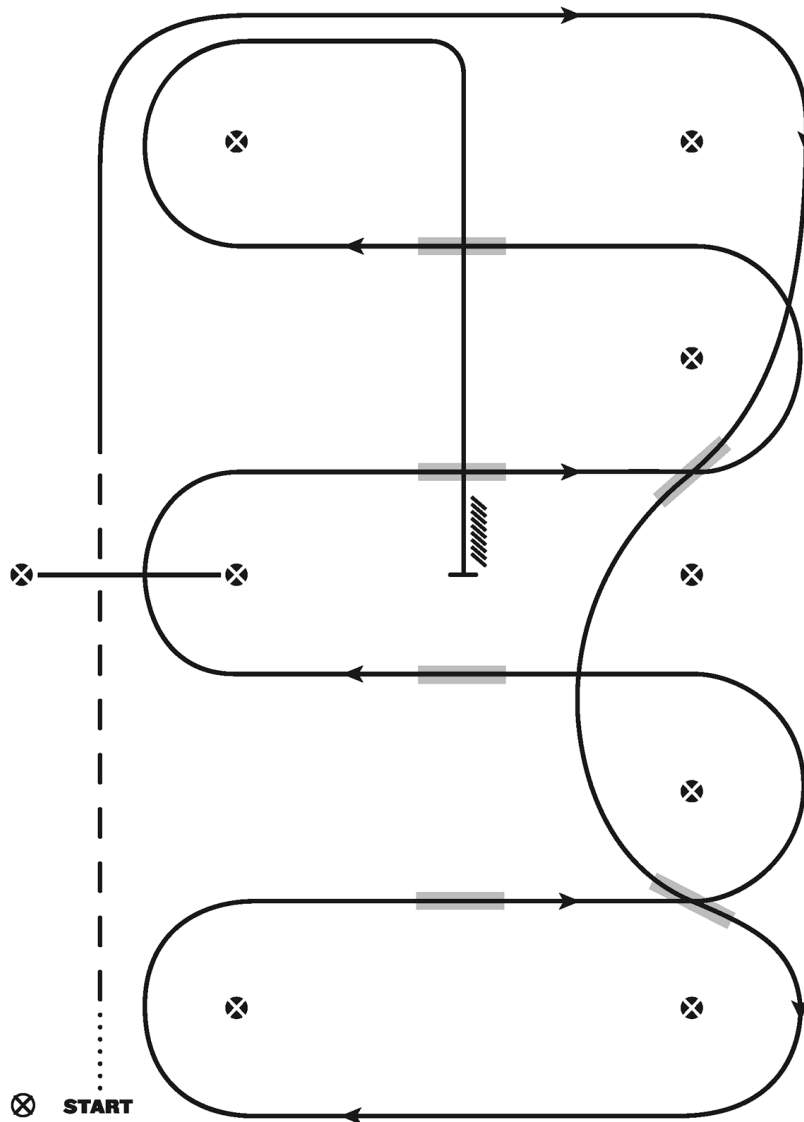
Kostroske

SCSHA Futurity 2026

Green Western Riding

Show Date: 08-02-2026

LEVEL I WESTERN RIDING PATTERN 6



LEGEND

- Walk
- - - - - Jog
- Lope
- //// Back
- Load Changing Area

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

Revised 06-07-2021

[WR/GP-6]

Pattern Provided by:

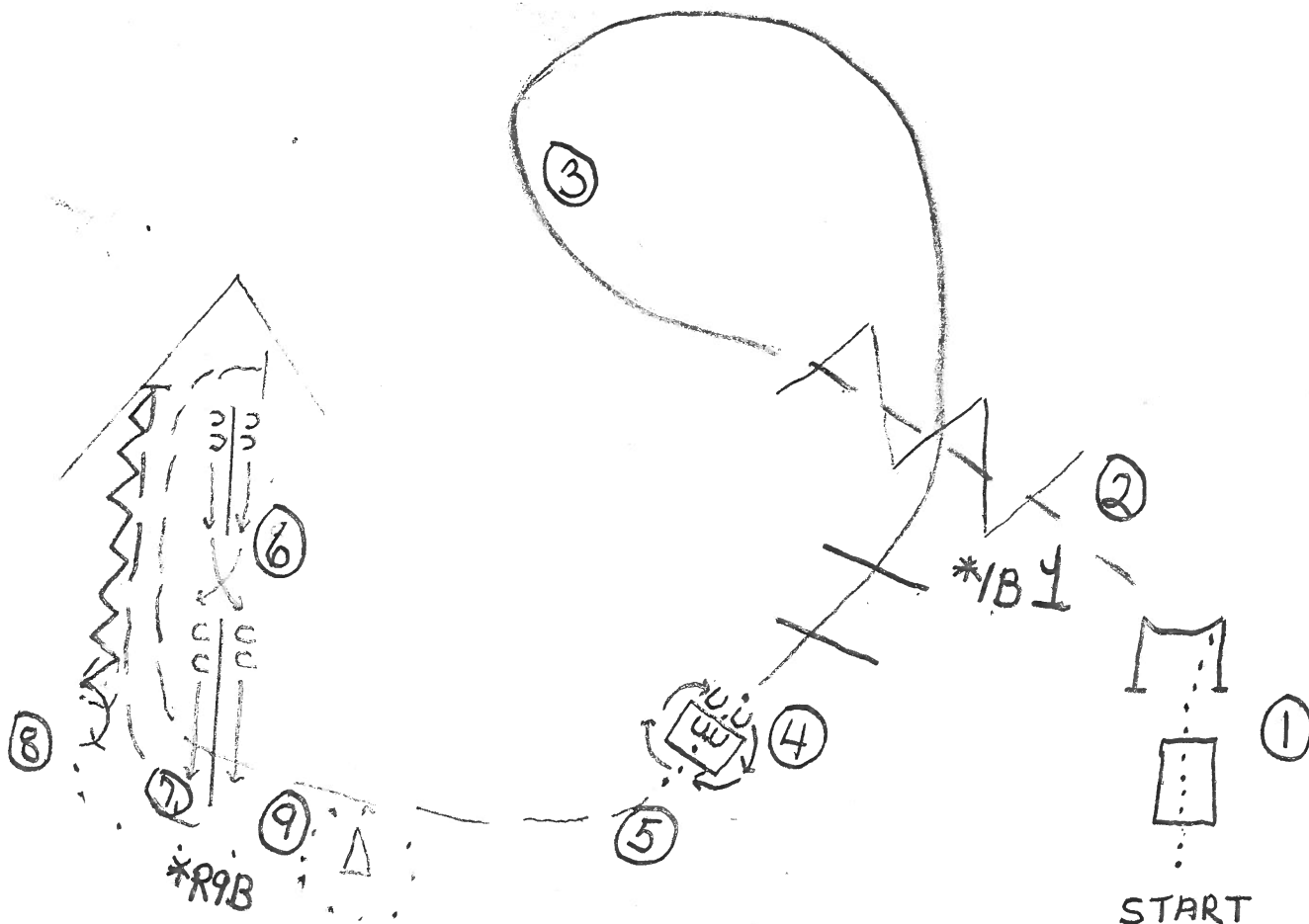
Kostroske

ALL TRAIL - Aug 2, 2026

W/T & In-Hand: walk through gate, jog for lope

*R indicates a Ranch Class

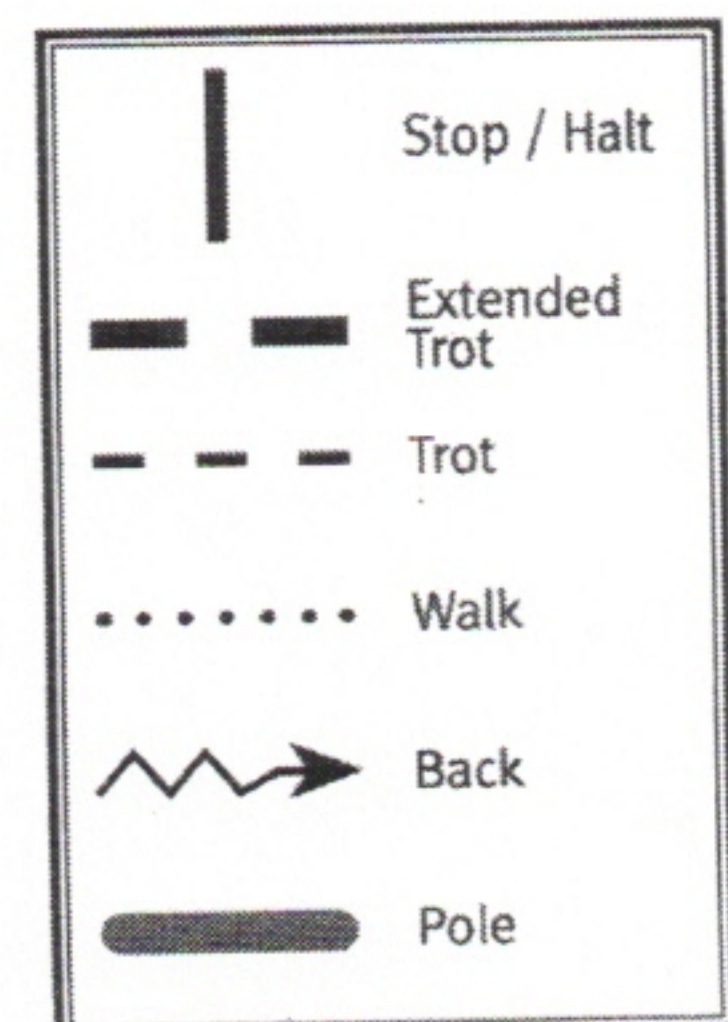
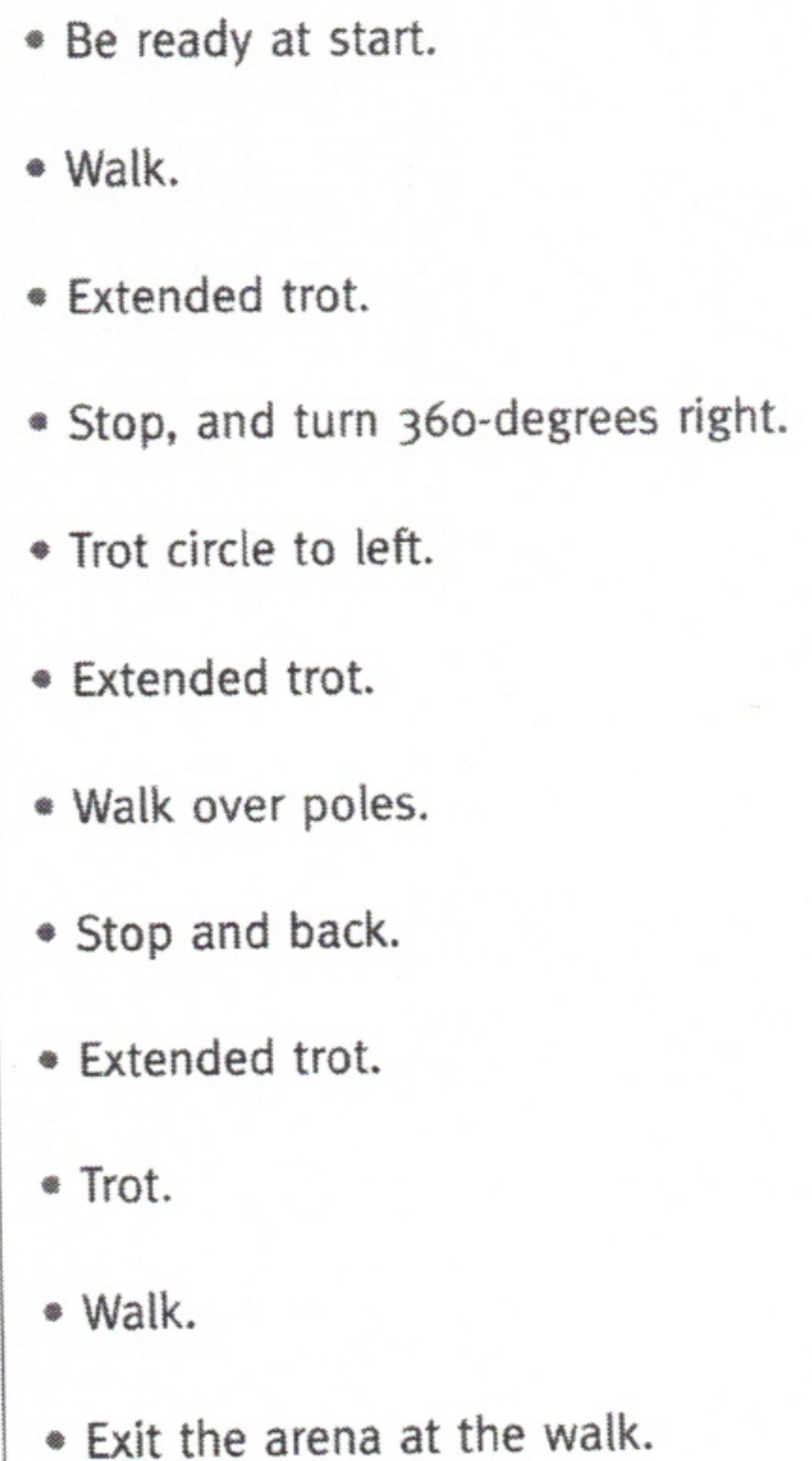
1. Walk over bridge to left hand gate.
*R1B Drag the log a horse length by backing. Move forward to replace the rope.
2. Trot over poles.
3. Pick up right lead and loop back around over 3 logs.
4. Break to a walk and step front feet into box. Do a forehand 360.
5. Pick up jog over the log and into the arrow.
6. Side pass right to the middle and pivot front and back feet to side pass left over the 2nd log.
7. Pick up jog into the arrow and back out.
8. Pivot right and walk to cone.
9. Dismount, ground tie by walking around your horse. Exit.
*R9B Pick 2 feet, then Exit.



A H A

PATTERN 2

The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena to best exhibit their horses.



SCSHA Futurity 2026

Ranch Riding (All Ages)

Show Date: 08-02-2026

1. Walk
2. Jog
3. Stop, do a 1 1/4 turn to the right
4. Walk. Then, lope small circle on the right lead
5. Change leads, (simple or flying) lope left lead around end of the arena
6. Extend the lope on the left lead
7. Stop, do a 2 1/2 turns right
8. Lope straight on the right lead
9. Extend the jog around end of the arena across poles/logs
10. Extend the lope on right lead
11. Stop, do 2 turns left
12. Back

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	— — — —
Lead Change	
Back	
Marker	(B)

[RR/6]

Pattern Provided by:

Kostroske

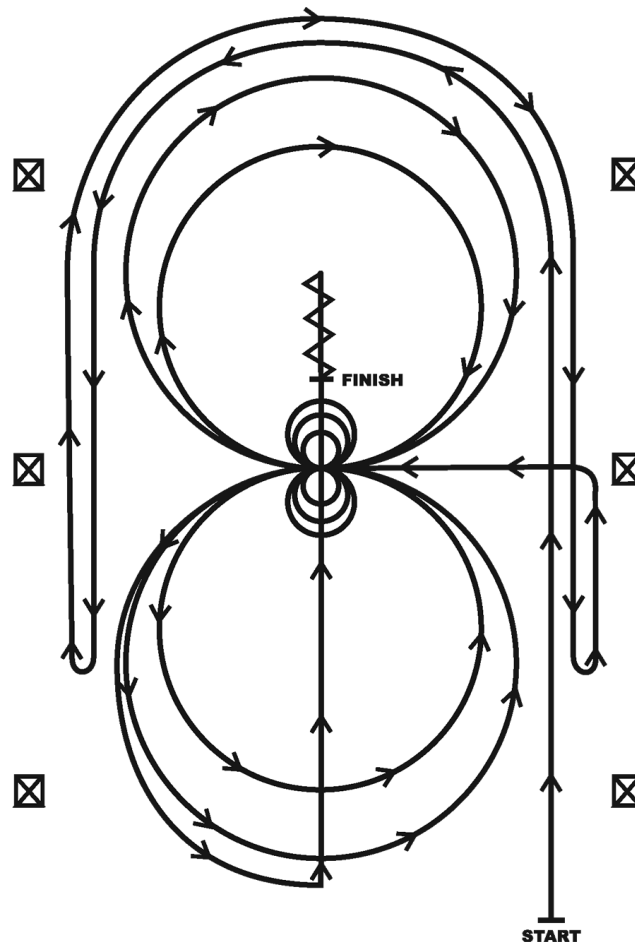
SCSHA Futurity 2026

Reining (All Ages)

Show Date: 08-02-2026

REINING PATTERN B

Approved only for Level I Youth & Amateur, Youth I3 & Under



1. Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
2. Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center
4. Complete three spins to the left. Hesitate.
5. Complete two circles to the right, one large fast and one small slow. Stop at center.
6. Complete three spins to the right. Hesitate.
7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

[R/AQHAP-B]

Pattern Provided by:

Kostroske