

# SCSHA

## Non Trotting

Show Date:

Walk Whoa  
Snowmanship  
AQHA #2

Be ready at A.

1. \_\_\_\_\_ walk \_\_\_\_\_ from A around B and to C.
2. \_\_\_\_\_ walk from C to the Judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 180 degree turn.
5. \_\_\_\_\_ walk \_\_\_\_\_ straight away from the Judge.

Follow the instructions of your ring steward.

Walk	-----
RunningWalk/ Pleasure Gait	- - - - -
Back	≡≡≡≡ ≡≡≡≡
Marker	⊙ B
Judge	⊙ J

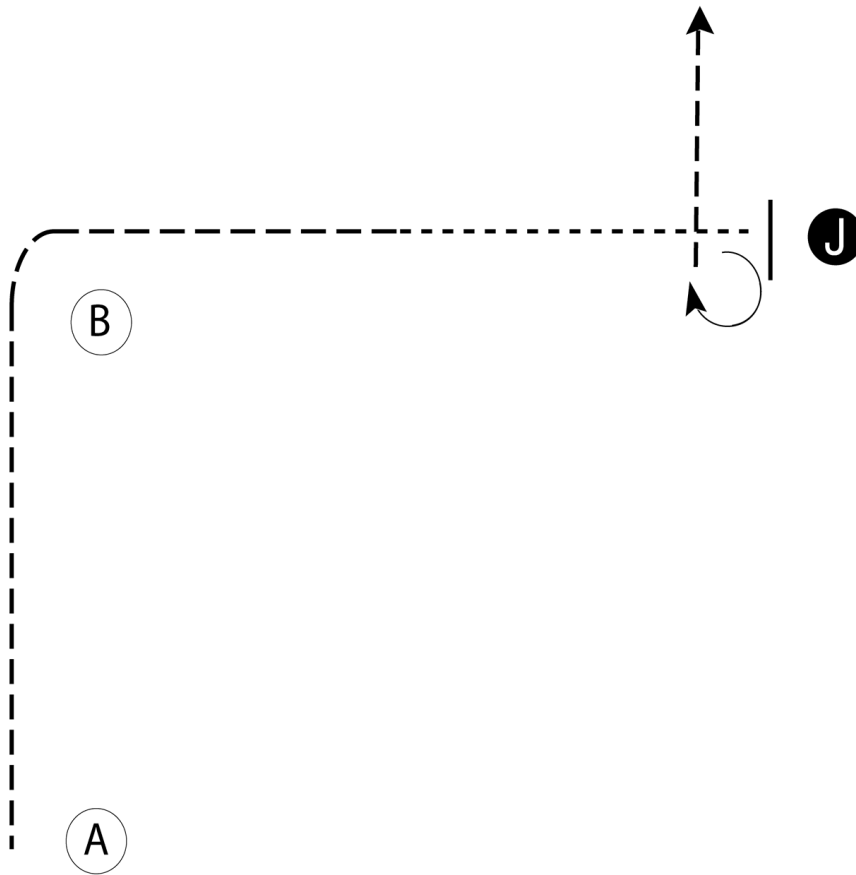
Pattern Provided by:

[NT/S-2]

# SCSHA Kingman May 23, 2026

## Showmanship (12&U, 13-18, PJ 18&U)

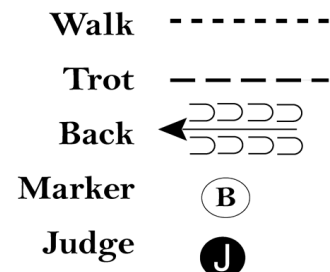
Show Date: 05-23-2026



Be ready at A.

1. Trot from A around B and half way to the Judge.
2. Break to the walk.
3. Walk to the Judge and set up for inspection.
4. When dismissed, perform a 270 degree turn and trot straight away from the Judge.

Follow the instructions of your ring steward.



[S/1-33]

Pattern Provided by:  
*Amber Henderson*

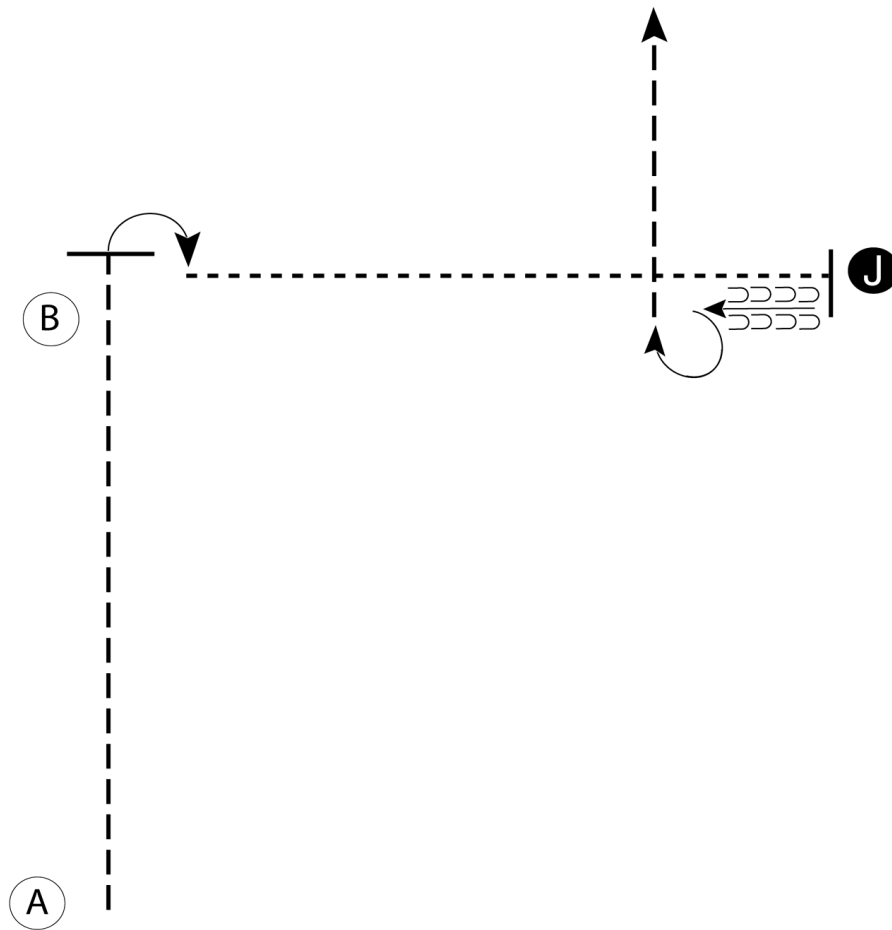
# SCSHA Kingman May 23, 2026

## Showmanship (19&O, PJ 19&O)


Show Date: 05-23-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



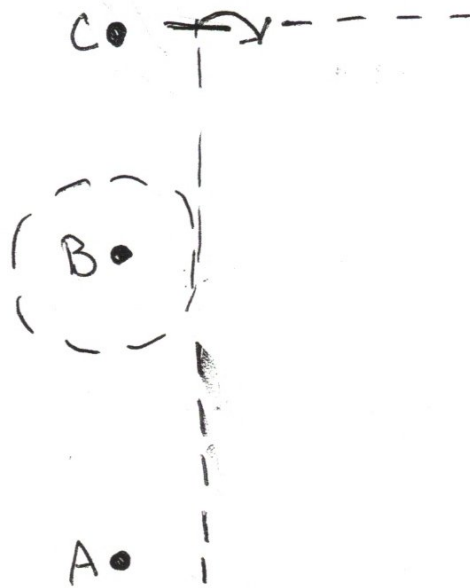
1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot to the line-up

Walk	-----
Trot	- - - - -
Back	← 
Marker	Ⓟ
Judge	Ⓝ

[S/1-14]

Pattern Provided by:  
*Amber Henderson*

# Walk Whoa Equitation

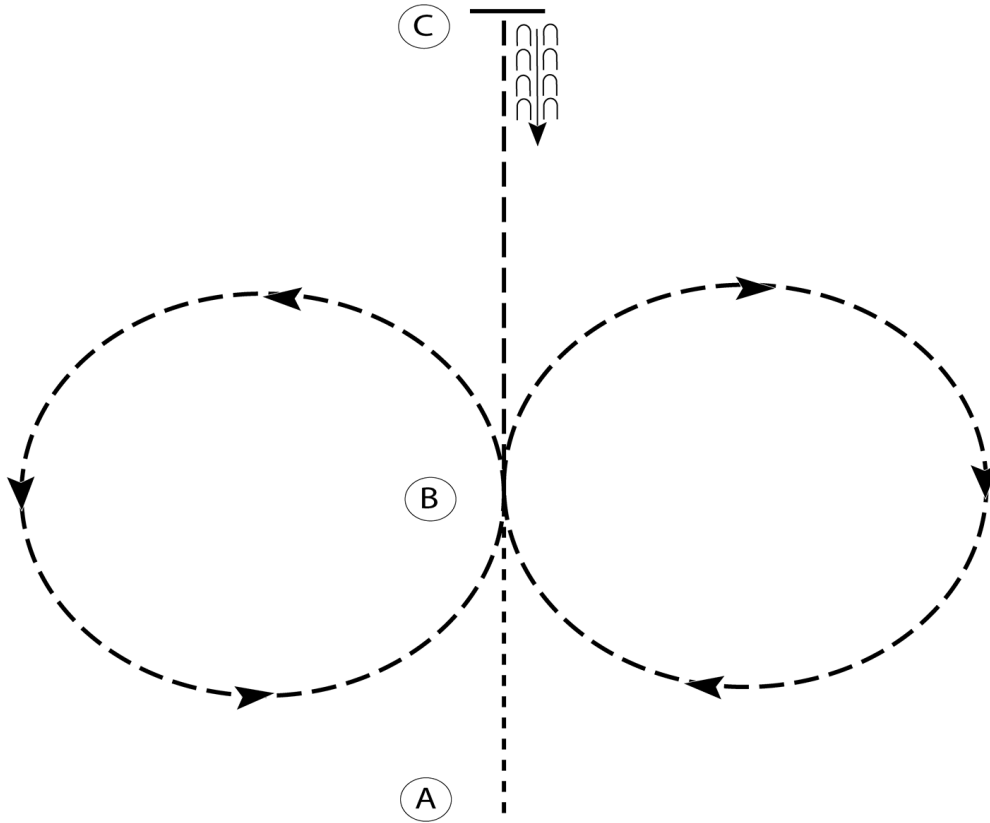


1. Start at cone A.
2. Walk to cone B.
3. Continue walking a circle to the left around cone B.
4. Close your circle and continue walking to cone C.
5. At cone C, stop.
6. Turn  $90^\circ$  to the right.
7. Walk straight away to exit the pattern.

# SCSHA Kingman May 23, 2026

## Walk Trot Equitation (All Ages)

Show Date: 05-23-2026



1. Walk A to B.
2. At B posting trot a circle to the right on the proper diagonal.
3. At B posting trot a circle to the left on the proper diagonal.
4. At B sitting trot to C.
5. At C stop and back approximately one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/WT-5]

Pattern Provided by:  
*Amber Henderson*

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

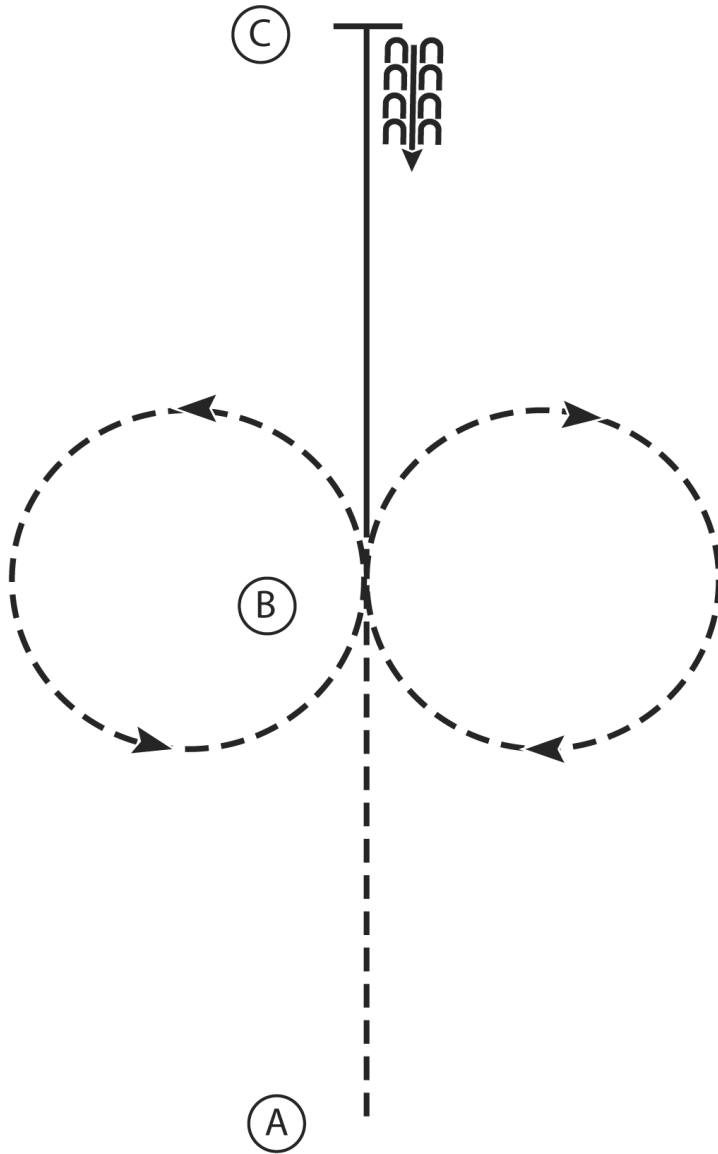
# SCSHA Kingman May 23, 2026

## Equitation (All Ages)

Show Date: 05-23-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Sitting trot A to B
2. At B posting trot circle to the right
3. At B posting trot circle to the left
4. At B canter on the left lead to C
5. At C stop and back 4 steps

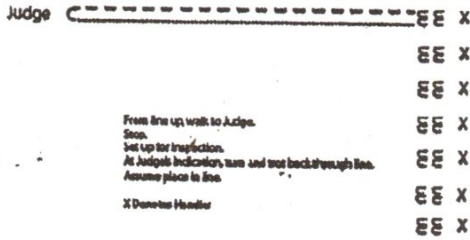
Walk	.....
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← C C C C
Marker	(B)
Sidepass	← - - - - →

[HSE/1-6]

**Pattern Provided by:**  
*Amber Henderson*

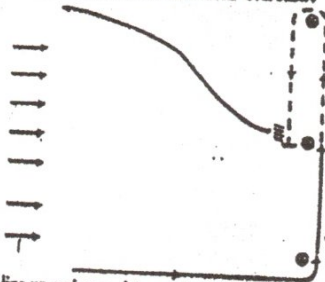
## EWD Showmanship Pattern #1 (AQHA Pattern #1)

### EQUESTRIANS WITH DISABILITIES SHOWMANSHIP PATTERN I



## EWD Horsemanship Pattern (AQHA Pattern)

### EQUESTRIANS WITH DISABILITIES WALK/JOG WESTERN HORSEMANSHIP PATTERN



Walk from line up and around 1st marker to 2nd marker. Take up the jog and continue around 3rd marker back to 2nd marker. Stop. Back four steps. Walk back and line up.

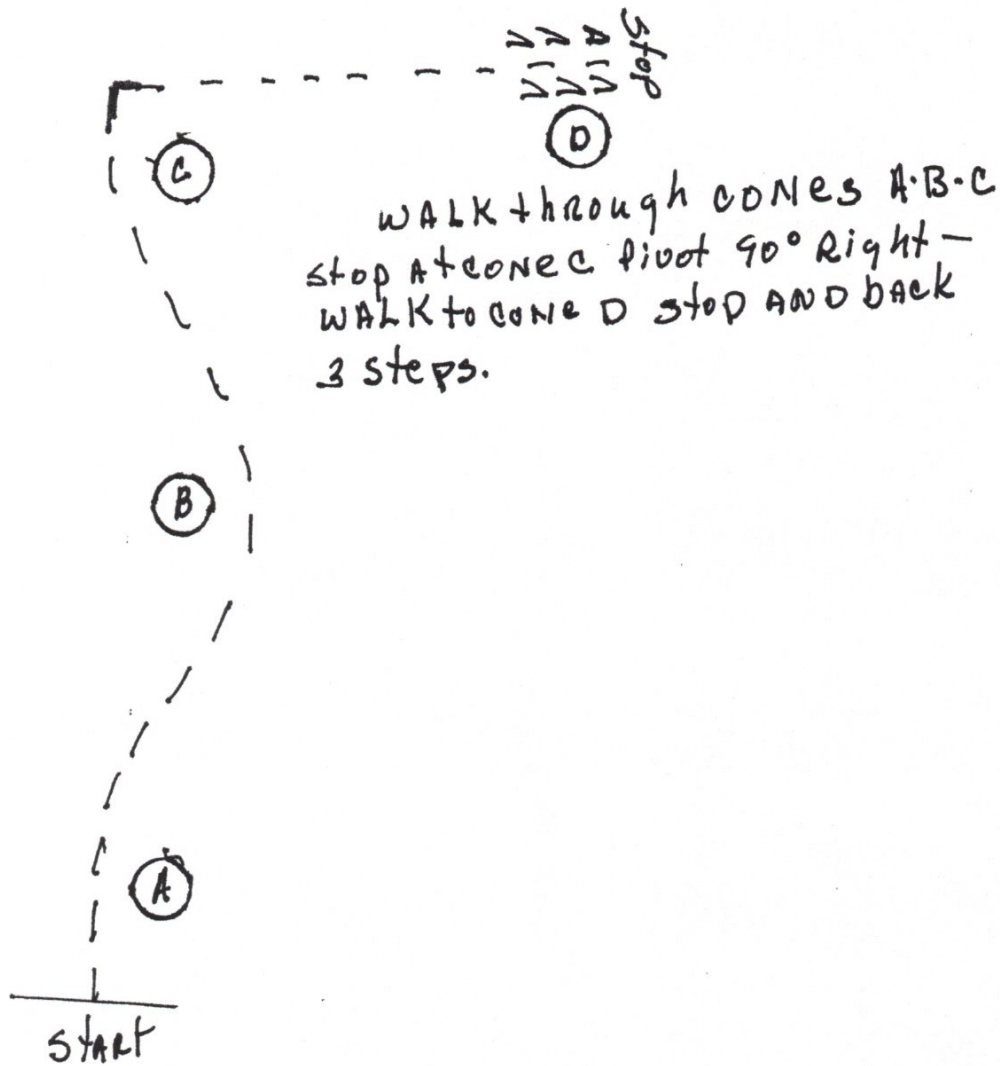
## EWD Trail Pattern #1 (AQHA Pattern #1)

### EQUESTRIANS WITH DISABILITIES WALK/JOG TRAIL PATTERN I

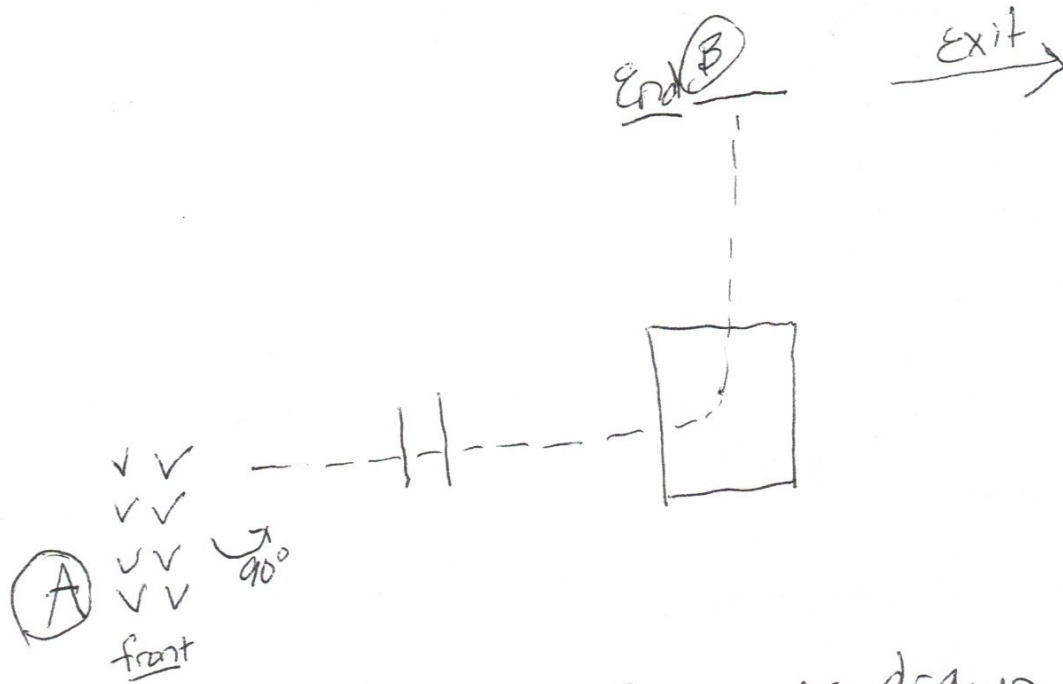


1. Enter arena and walk through open gate.
2. Walk over three poles on the ground.
3. Walk to marker 1 (this can be a cone or labeled marker), pick up a jog and jog to marker 2. Stop and back two steps.
4. Walk to a barrel, circle it to the right and continue walking.
5. Walk through chute and exit arena. The chute can be made up of poles, cones, sawhorses, road barricades or similar objects placed in two parallel lines through which the exhibitor walks.

# WALK / Whoa Horsemanship



# Walk Whoa Trail Saturday



At A have your horse facing as drawn.  
then perform a 90° pivot and walk over  
logs in and thru the square  
Stopping at B. then Exit to the right

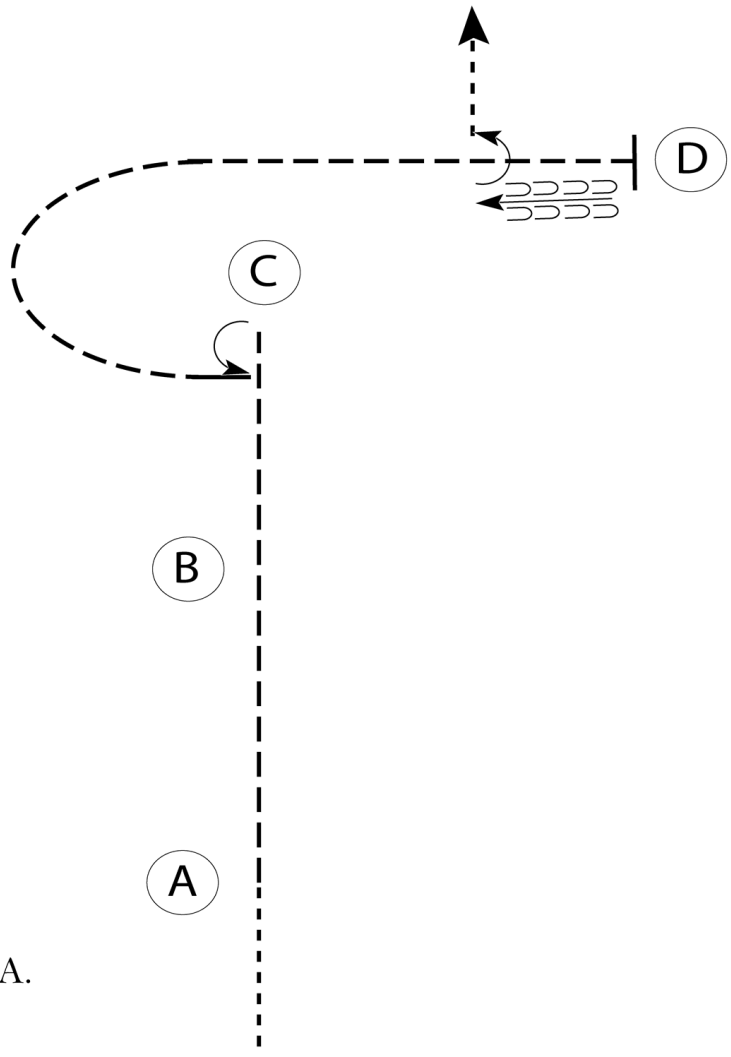
# SCSHA Kingman May 23, 2026

## Walk Trot Horsemanship (All Ages)

Show Date: 05-23-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before marker A.

1. Walk to A.
2. Jog to C.
3. Execute a 1/4 turn to the left at C.
4. Jog to D.
5. Stop at D and back approximately one horse length.
6. Execute a 1/4 turn to the left.
7. Walk to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← — — —
Marker	⊙
Sidepass	← — — — →

[WH/WT-69]

Pattern Provided by:  
*Amber Henderson*

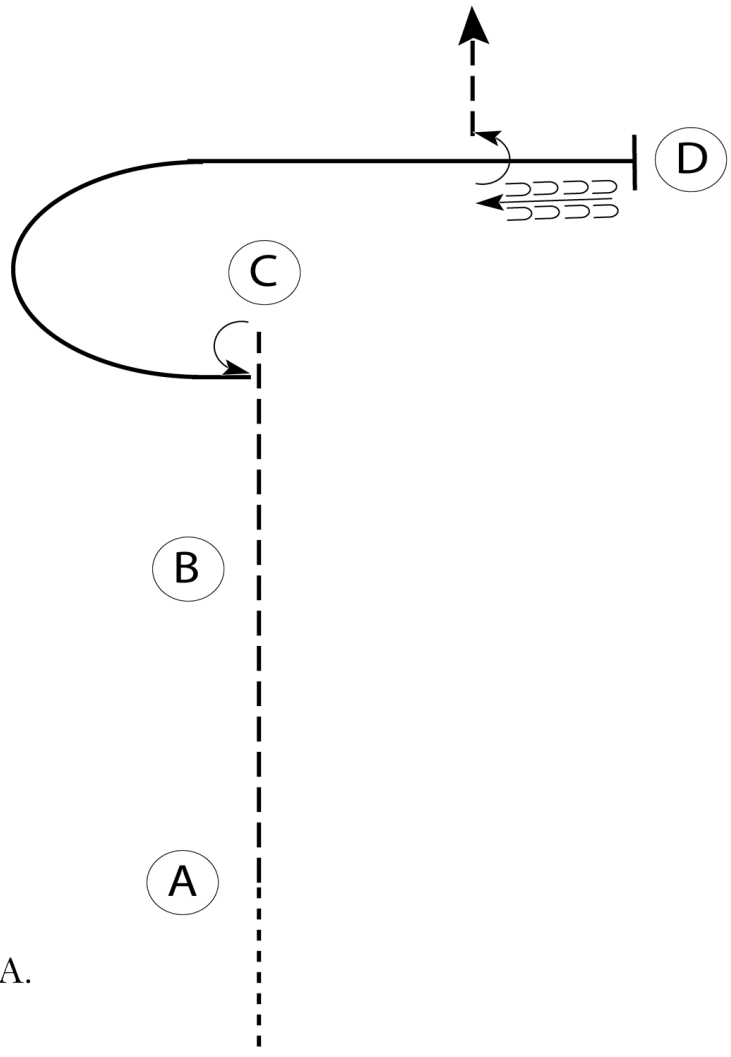
# SCSHA Kingman May 23, 2026

## Horsemanship (All Ages)

Show Date: 05-23-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before marker A.

1. Walk to A.
2. Jog to C.
3. Execute a 1/4 turn to the left at C.
4. Lope on the right lead to D.
5. Stop at D and back approximately one horse length.
6. Execute a 1/4 turn to the left.
7. Jog to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ← ← ← ← ← ←
Marker	Ⓚ
Sidepass	← ← ← ← ←

[WH/1-69]

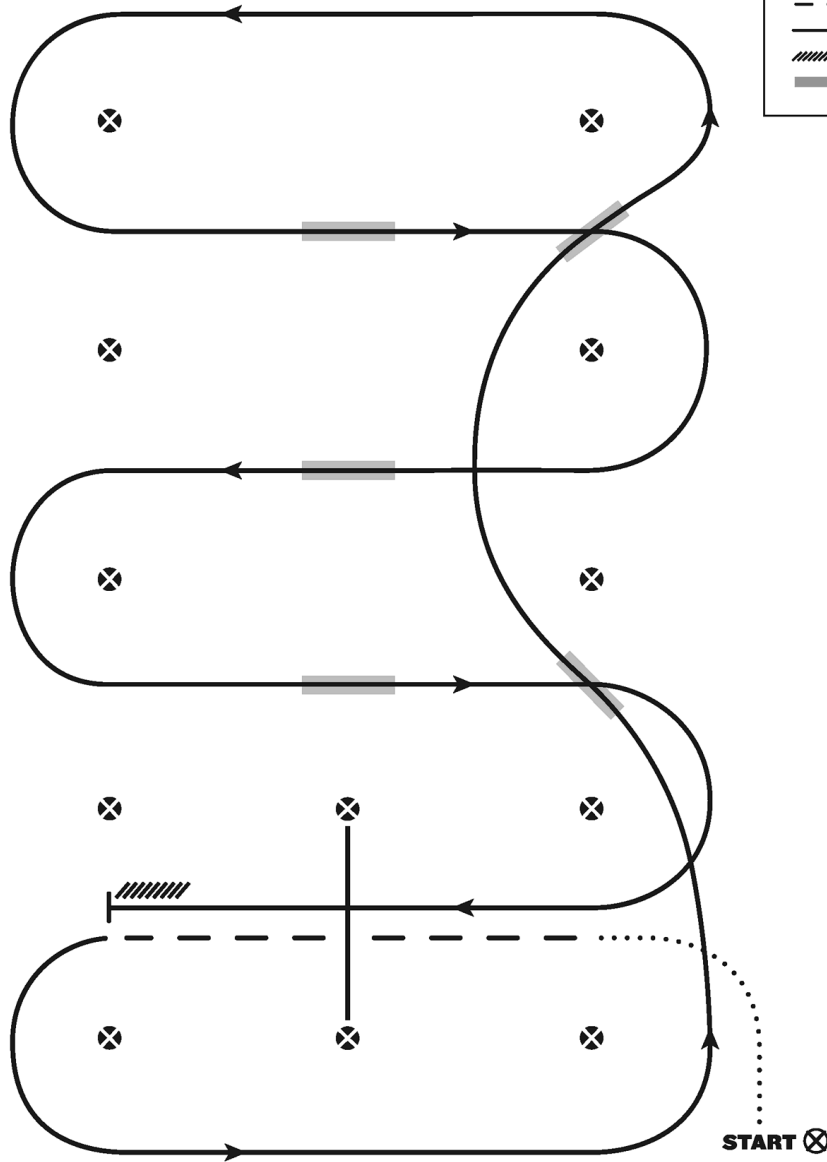
Pattern Provided by:  
*Amber Henderson*

# SCSHA Kingman May 23, 2026

## Western Riding (Green)

Show Date: 05-23-2026

### LEVEL I WESTERN RIDING PATTERN 9



**LEGEND**

- ..... Walk
- - - - - Jog
- Lope
- /////// Back
- Lead Changing Area

1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

Revised 06-07-2021

[WR/GP-9]

Pattern Provided by:

*Amber Henderson*

w w w . H o r s e S h o w P a t t e r n s . c o m

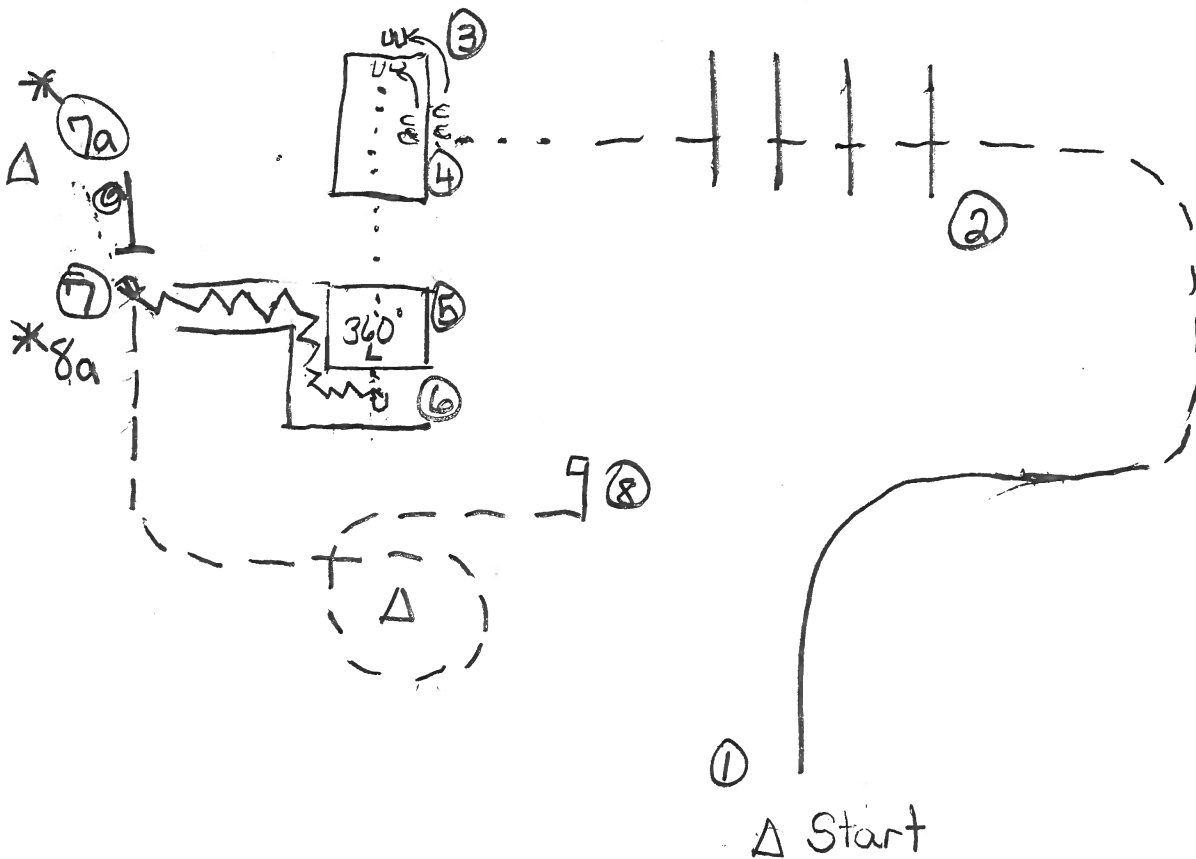
w w w . H o r s e S h o w P a t t e r n s . c o m

# All Trail

May 23, 2026

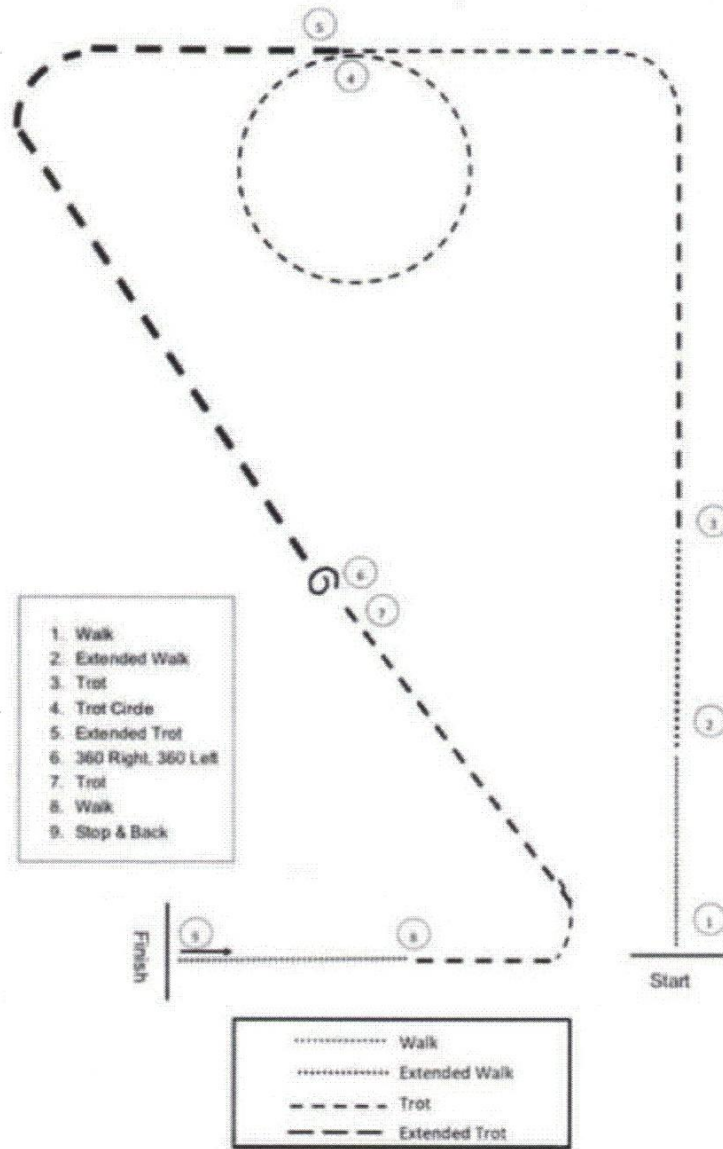
W/T trot in place of lope, omit gate

1. Right lead, break to jog
2. Jog over 4 logs then bread to a walk.
3. Step front feet onto the bridge. Move hindquarters around the end of the bridge.
4. Walk over the bridge and into the box.
5. 360 pivot left, walk out, pivot left.
6. Back through the dog leg.
- \*7a Ranch-pick up rope and drag brush around cone either direction and back.
7. Pivot right, jog as drawn to the mailbox
- \*8a Ranch use extended trot
8. Show mail, Exit





# Walk Trot Ranch Riding Pattern

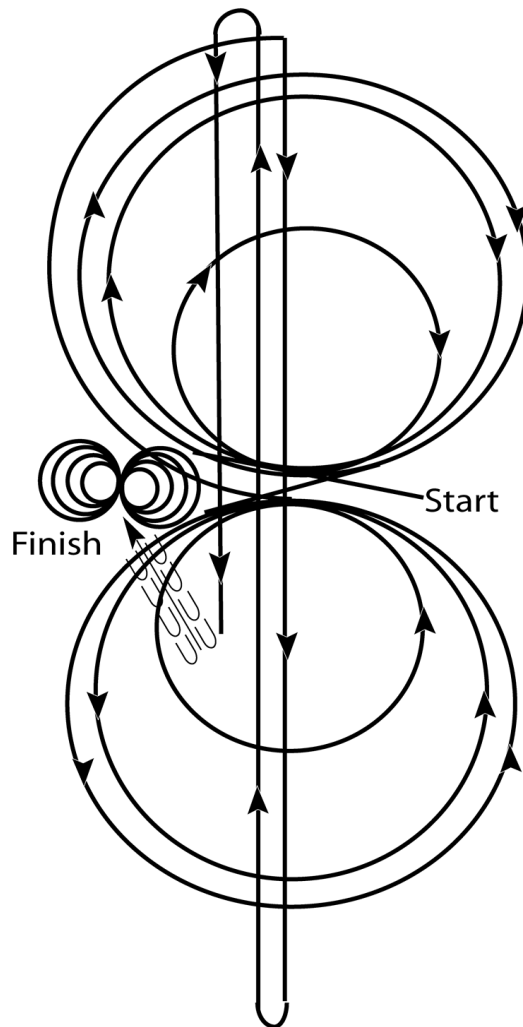




# SCSHA Kingman May 23, 2026

## Reining (All Ages)

Show Date: 05-23-2026



Horses may walk or trot to the center of the arena. Begin at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right; the first small and slow; the next two circles large and fast. Change leads at the center of the arena.
  2. Complete three circles to the left; the first small and slow; the next two circles large and fast. Change leads at the center of the arena.
  3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
  4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
  5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3m). Hesitate.
  6. Complete four spins to the right.
  7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.
- Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-2]

**Pattern Provided by:**

*Amber Henderson*