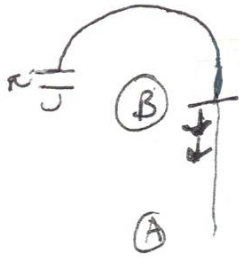


Walk Whoa

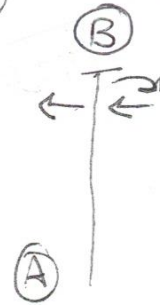
Sunday

Showmanship



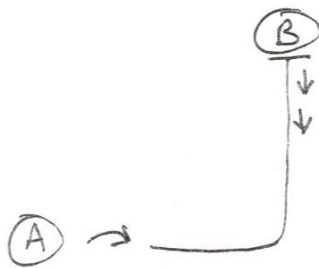
Start at A and walk to B.
 Stop at B and back 2 steps.
 Walk a half circle to the judge.
 Set up for inspection.
 When dismissed, perform a 90° turn and exit at a walk.

Equitation



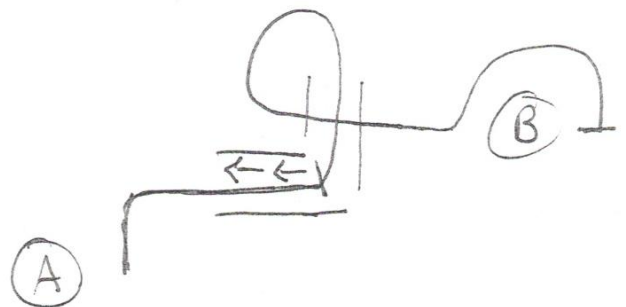
Start at A and walk to B.
 Stop at B and perform a 90° turn to the right.
 Back 2 steps.
 Exit at a walk.

Horsemanship



Start at A. Perform a 90° turn to the right.
 Walk as shown straight to B.
 Stop in front of B.
 Back 2 steps.

Trail



Start at A. Walk into the bottom of the backwards L and stop. Back 2 to 4 steps in between the logs. Continue walking through the L. Make a circle to the left and walk over the logs as shown.
 Continue to B and make a half circle around the top of core B. Stop at B. Exit pattern at a walk.

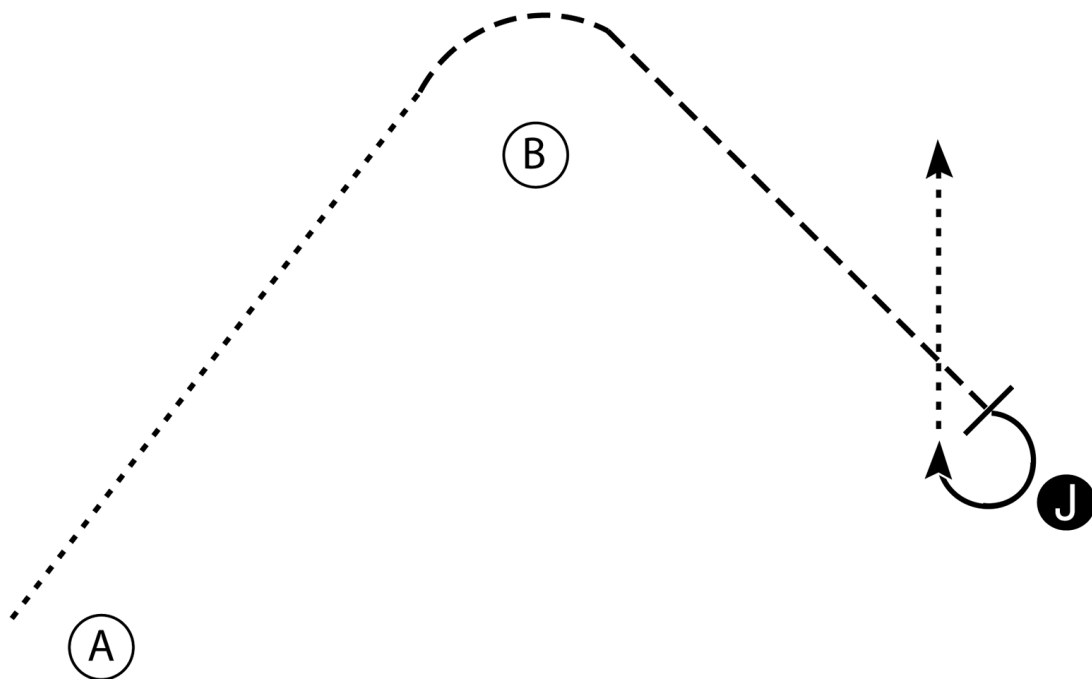
SCSHA Sunday

Showmanship (Excluding Walk Whoa)


Show Date: 04-12-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

Walk
Trot - - - - -
Back ← 
Marker (B)
Judge (J)

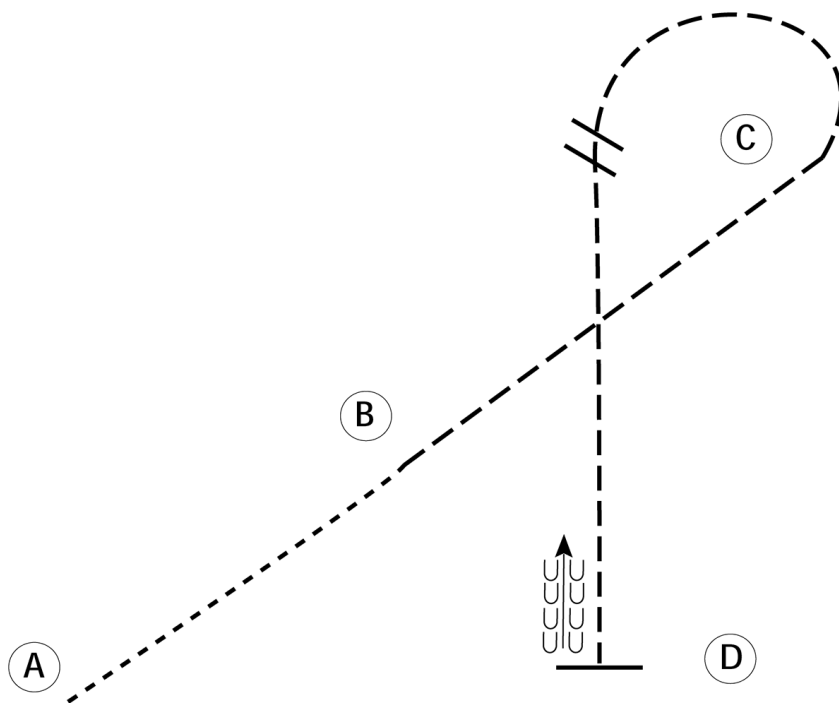
[S/1-12]

Pattern Provided by:
Denise Thompson

SCSHA Sunday

All Walk Trot Hunt Seat Equitation

Show Date: 04-12-2026



Be ready at A.

1. Walk from A to B.
2. Sitting trot from B to C.
3. At C, posting trot on the right diagonal.
4. At C, change diagonals.
5. Posting trot on the left diagonal to D.
6. Stop at D. Back approximately one horse length.
7. Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/WT-15]

Pattern Provided by:
Denise Thompson

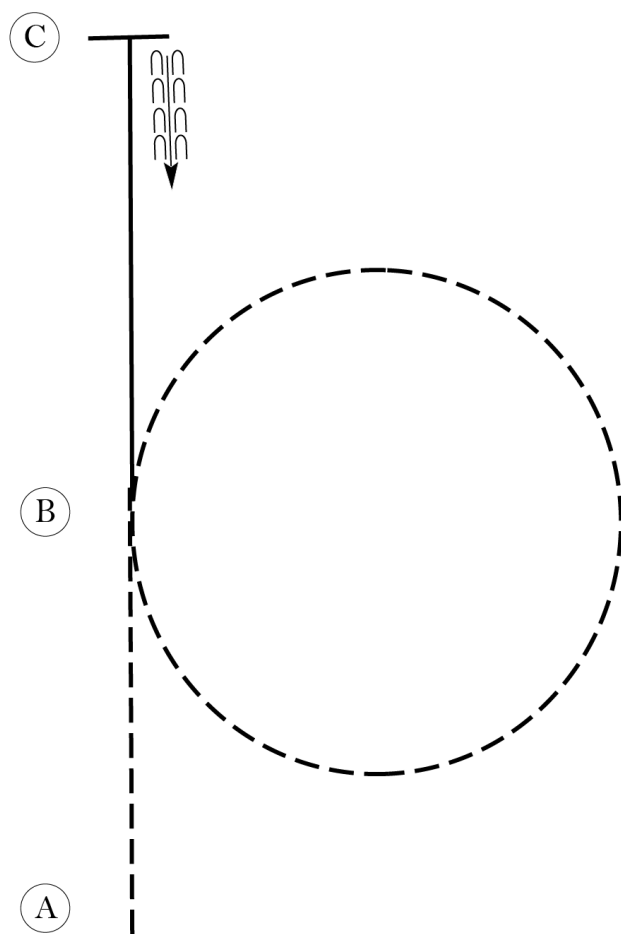
SCSHA Sunday

All Hunt Seat Equitation Lope

Show Date: 04-12-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before A.

1. Sitting trot A to B.
2. At B, posting trot circle to the right on proper diagonal.
3. At B, canter on the left lead to C.
4. Stop at C and back approximately one horse length.

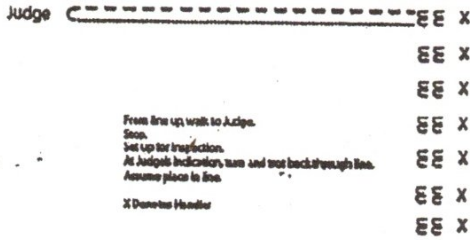
Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-2]

Pattern Provided by:
Denise Thompson

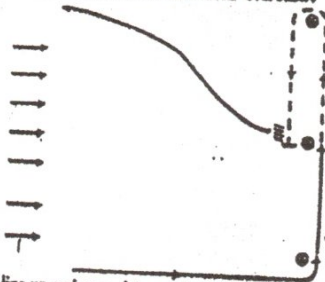
EWD Showmanship Pattern #1 (AQHA Pattern #1)

EQUESTRIANS WITH DISABILITIES SHOWMANSHIP PATTERN I



EWD Horsemanship Pattern (AQHA Pattern)

EQUESTRIANS WITH DISABILITIES WALK/JOG WESTERN HORSEMANSHIP PATTERN



Walk from line up and around 1st marker to 2nd marker. Take up the jog and continue around 3rd marker back to 2nd marker. Stop. Back four steps. Walk back and line up.

EWD Trail Pattern #1 (AQHA Pattern #1)

EQUESTRIANS WITH DISABILITIES WALK/JOG TRAIL PATTERN I



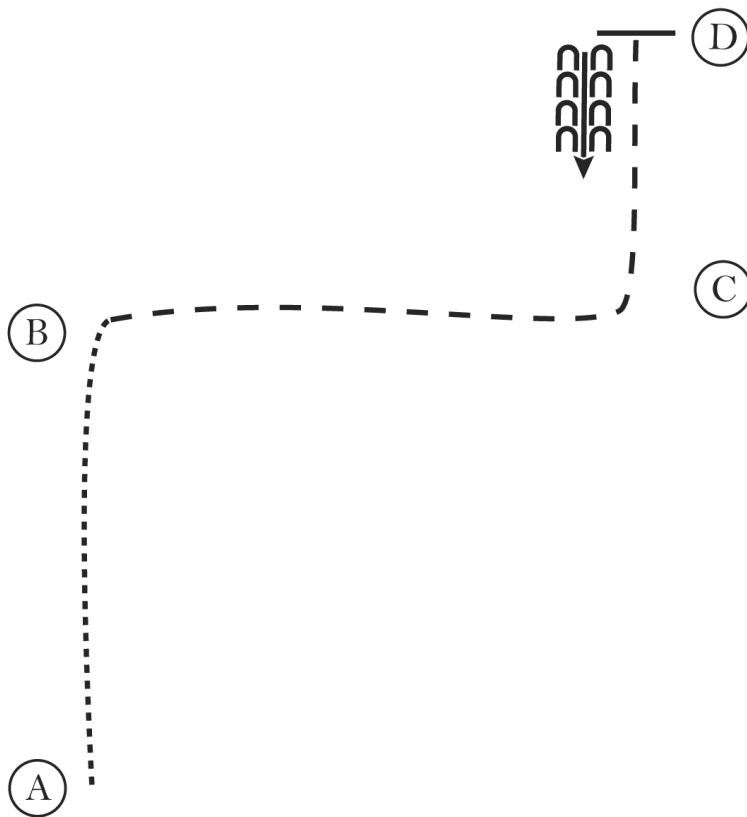
1. Enter arena and walk through open gate.
2. Walk over three poles on the ground.
3. Walk to marker 1 (this can be a cone or labeled marker), pick up a jog and jog to marker 2. Stop and back two steps.
4. Walk to a barrel, circle it to the right and continue walking.
5. Walk through chute and exit arena. The chute can be made up of poles, cones, sawhorses, road barricades or similar objects placed in two parallel lines through which the exhibitor walks.

SCSHA Sunday

All Walk Trot Horsemanship

Show Date: 04-12-2026

1. Walk A to B
2. At B jog to D
3. At D stop and back 4 steps.



Walk
Jog	-----
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	///
Back	← Back
Marker	(B)
Sidepass	←-----→

[WH/WT-2]

Pattern Provided by:

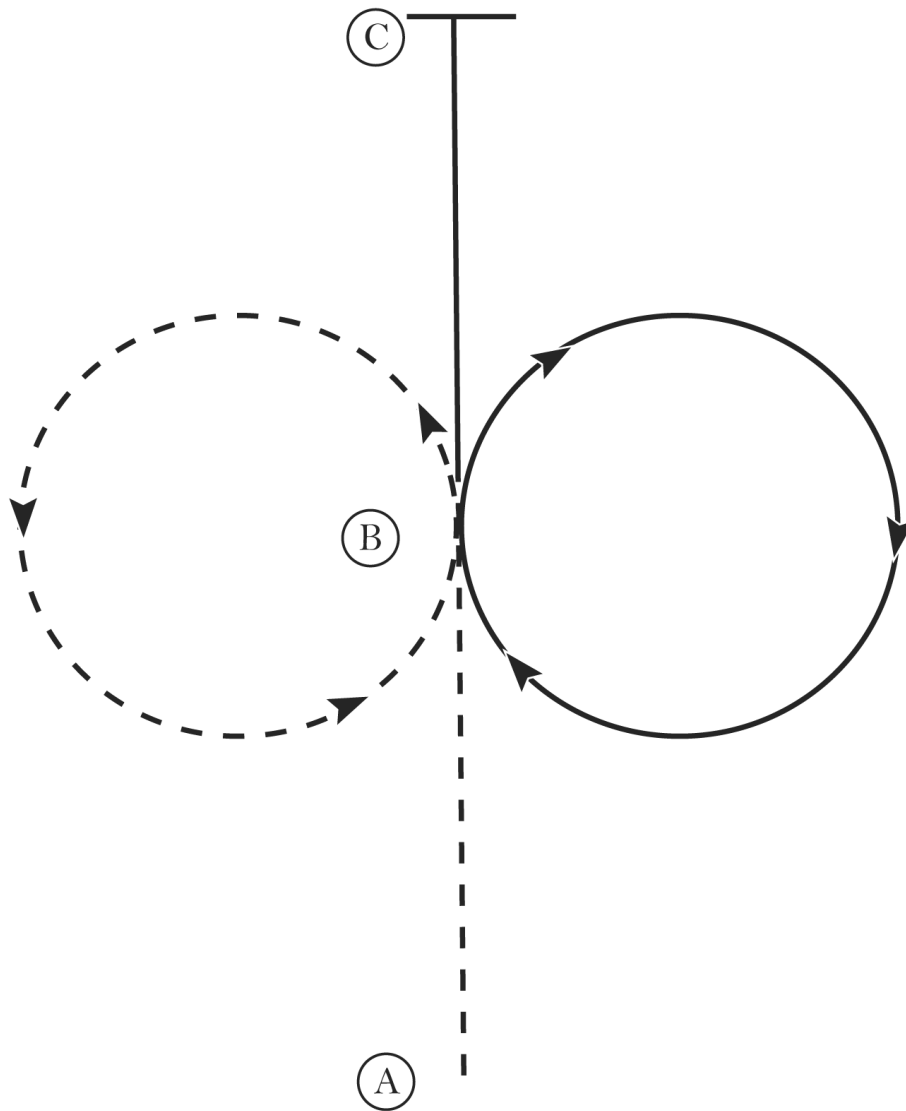
Denise Thompson

SCSHA Sunday

All lope Horsemanship

Show Date: 04-12-2026

1. Jog A to B
2. At B jog a circle to the left
3. At B lope a circle to the right on the right lead
4. Continue the lope to C
5. At C stop



Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←← ←←←←←
Marker	(B)
Sidepass	←-----←

[WH/1-9]

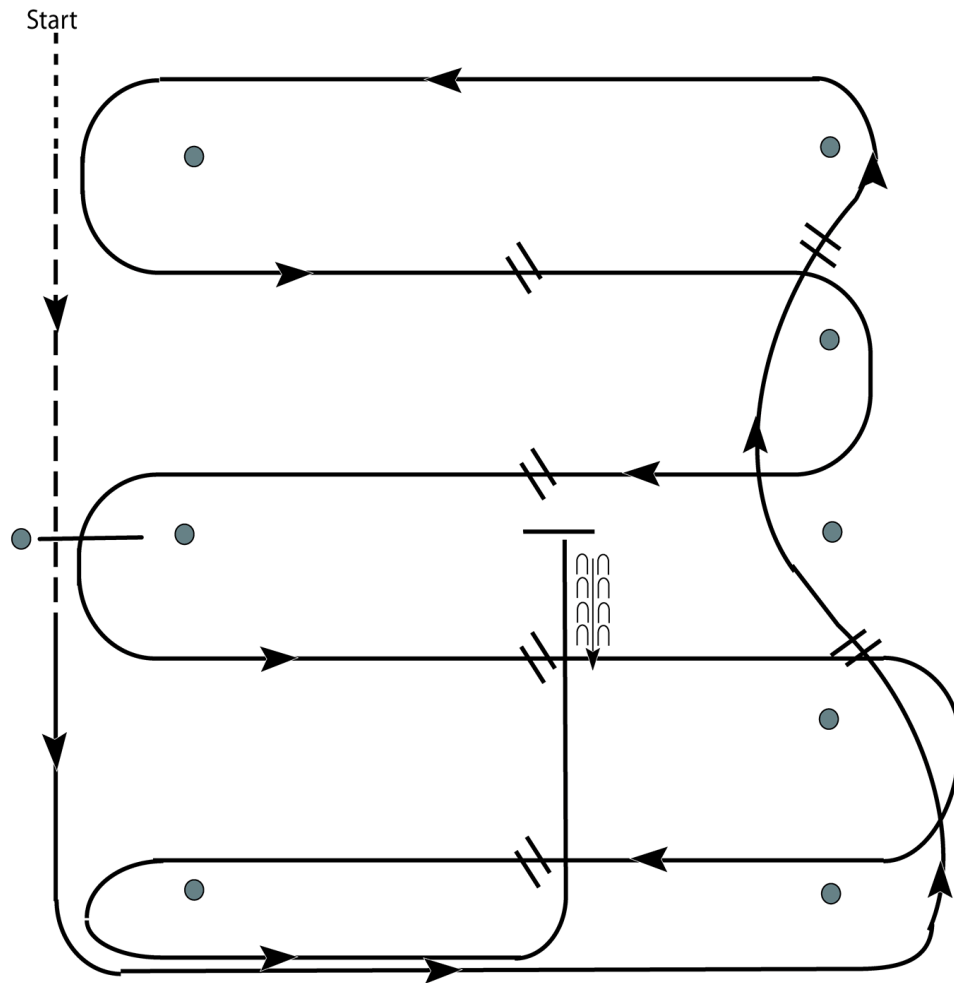
Pattern Provided by:

Denise Thompson

SCSHA Sunday

Green Western Riding

Show Date: 04-12-2026



1. Walk at least 15' & jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

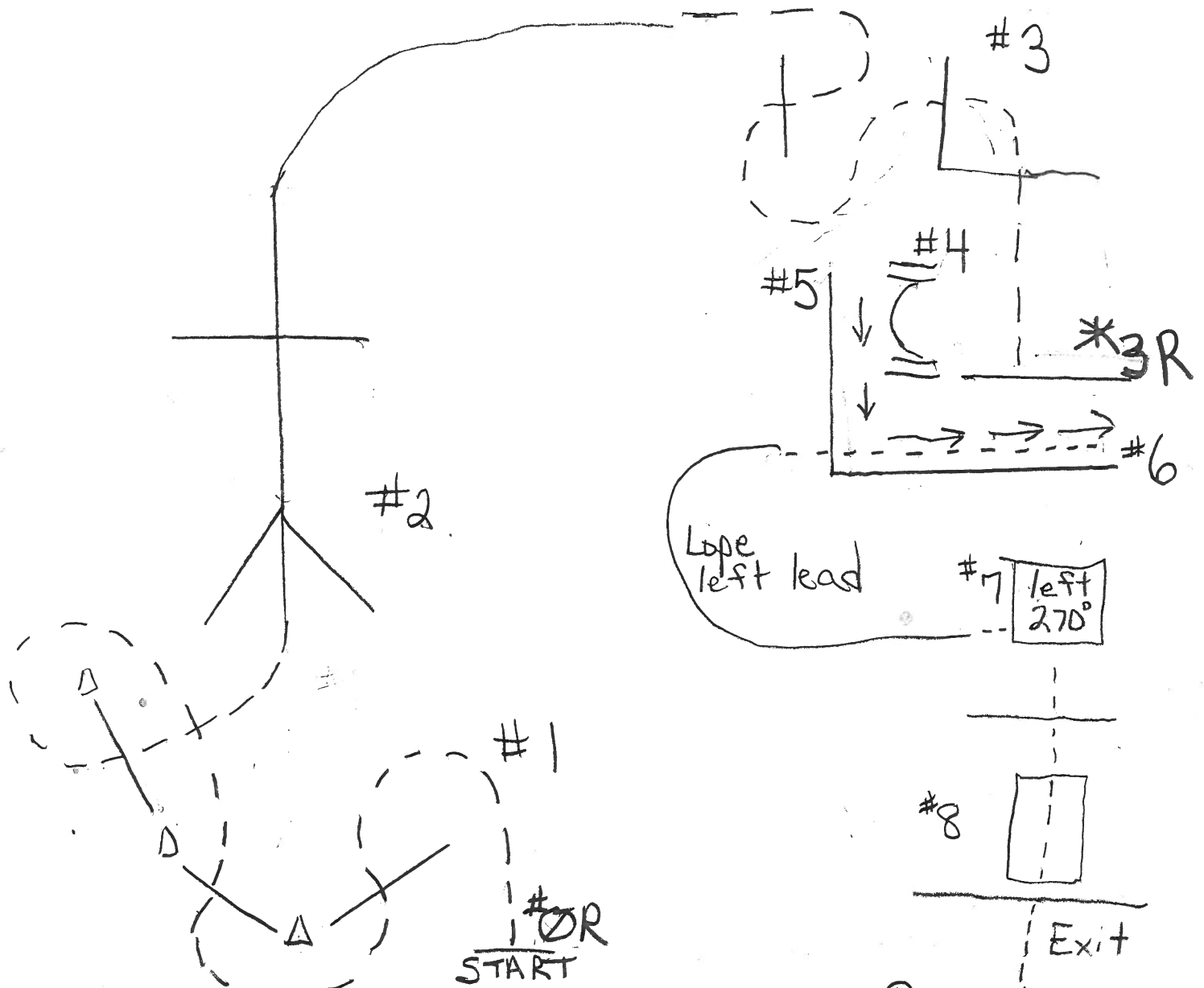
[WR/GP-1]

Pattern Provided by:

Denise Thompson

ALL TRAIL - Sunday 4/12

*W/T - No gate, trot where it says lope



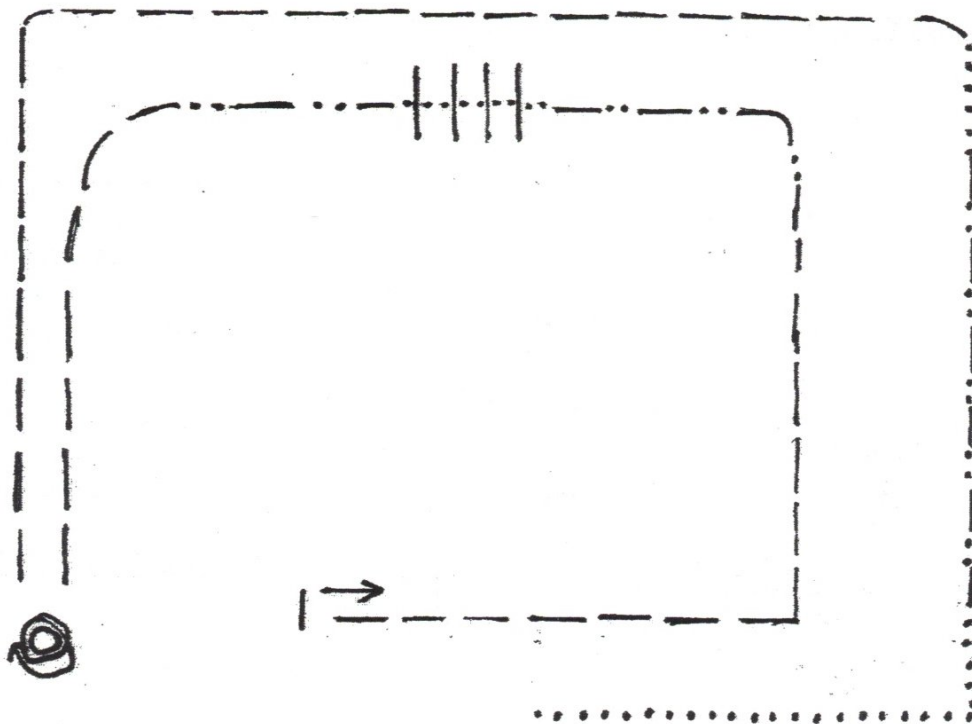
1. Jog thru cones and over poles
2. Lope right lead
3. Jog poles and to gate
4. Right hand gate
5. Back ell
6. Walk out, lope left lead to box
7. Walk into box, 270° Left
8. Walk over poles and bridge
Exit

Ranch
 *3R Sidepass
 Left then back right
 *OR Start with
 bucket, jog as
 drawn to cone,
 stop, set bucket
 down, continue
 jog,

W/T RANCH RIDING Pattern

Sunday
4.12.2026

1. WALK
2. TROT 3/4 WAY UP THE ARENA
3. TURN LEFT EXTEND TROT THRU CENTER DOWN OTHER SIDE OF ARENA
4. STOP
5. 1 1/2 SPINS TO THE RIGHT
6. EXTENDED TROT
7. WALK OVER LOGS
8. TROT
9. EXTENDED TROT
- 10..STOP/BACK ONE HORSE LENGTH



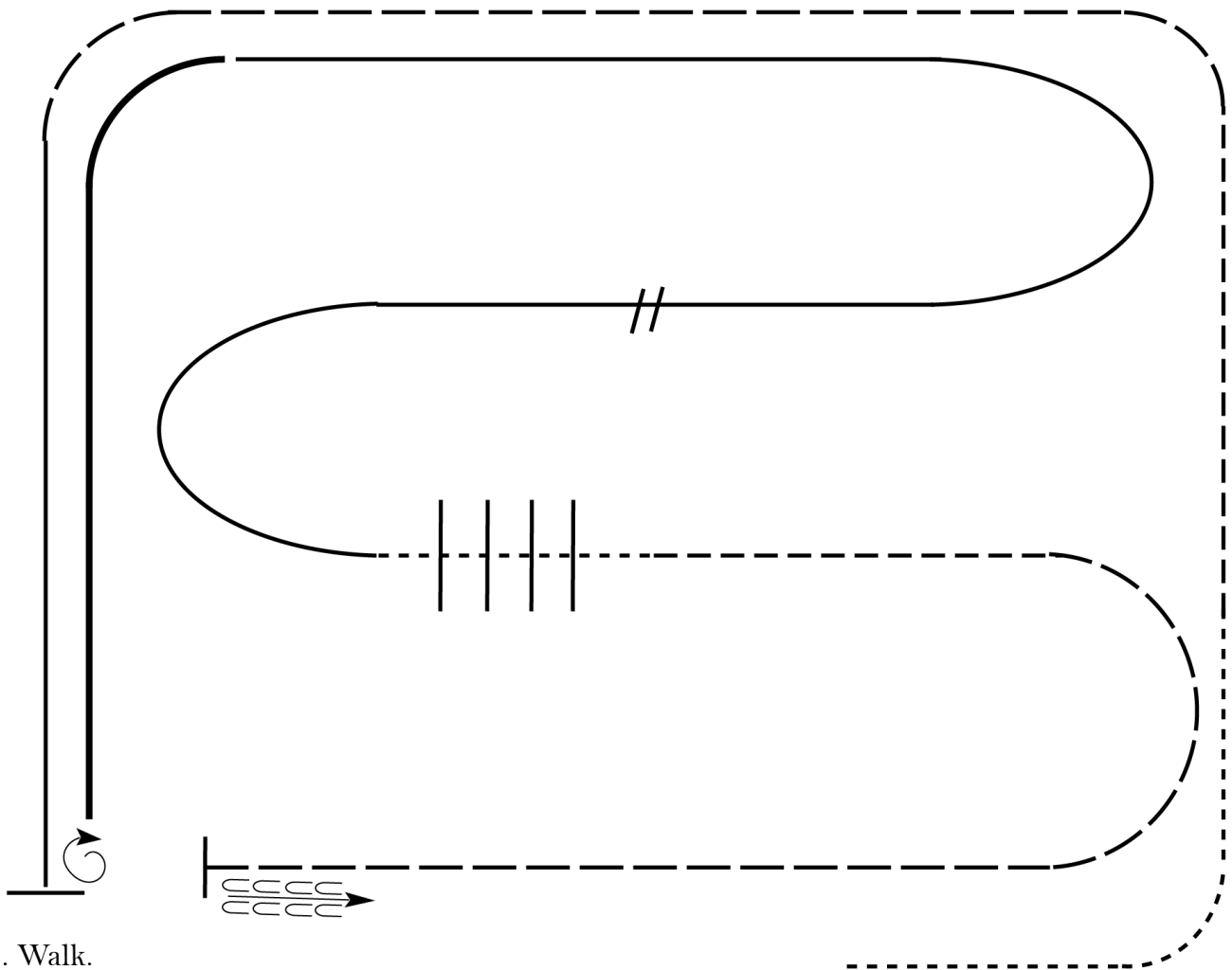
SCSHA Sunday

All Iope Ranch Riding

Show Date: 04-12-2026

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1. Walk.
2. Trot
3. Extended trot.
4. Left lead lope
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect to working lope-right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Lead Change	//
Back	←←←←←
Marker	(B)

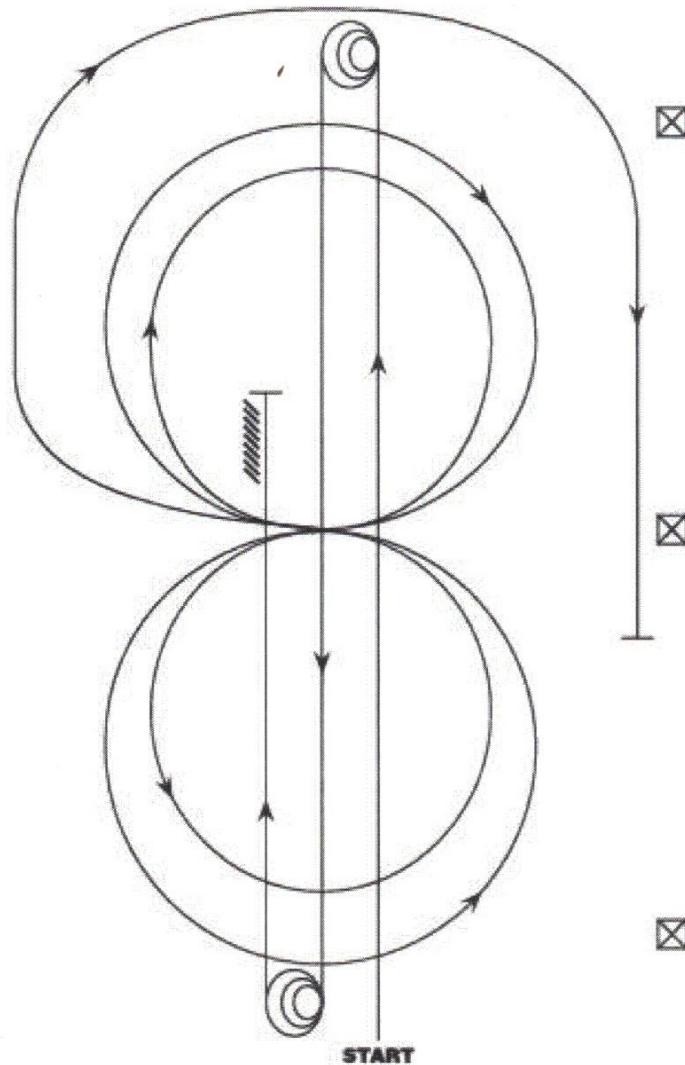
[RR/2]

Pattern Provided by:
Denise Thompson

All Reining

4.12.2026

VRH AND RHC RANCH REINING PATTERN 4



Mandatory Marker along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also end place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

1. Run up center of arena past the end marker and do a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Run down to opposite end of arena, past the end marker and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run past the center marker and do a sliding stop. Back at least 10 feet. Complete 1/4 turn to the left; hesitate.
6. Beginning on right lead, complete two circles to the right - the first one small and slow, the second one large and fast. Change leads at center of arena.
7. Complete two circles to the left - the first one small and slow, the second one large and fast. Change leads at center of arena.
8. Begin a large circle to the right but do not close this circle. Run down the right side of the arena, past the center marker and do a sliding stop at least 20 feet from the fence. Hesitate to show completion of pattern.